



# Wi-Fi Fundamental Principles

[ine.com](https://ine.com)



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CCIE Routing & Switching

# Course Objectives

- + To help you gain familiarity with basic Wi-Fi concepts, terminology and functionality.
- + To provide an overview of how Radio Frequencies can be used to encode data, possible problems with Wi-Fi signal propagation, and how to effectively implement Wi-Fi channels when designing a WLAN.







# Wi-Fi Defined

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# Topic Overview

- + What Is Wi-Fi?
- + Wi-Fi Standardization

# What Is Wi-Fi?

- + Wi-Fi is not an acronym
- + Manipulation of electromagnetic radiation to encode data
  - + Otherwise known as “Radio Frequencies”
- + Sometimes called “Wireless Ethernet”...but this is wrong:
  - + Totally different framing than Ethernet
  - + Totally different method for detecting collisions

# Wi-Fi Standardization

- + Wi-Fi standardization done by the IEEE 802.11 Working Group.
- + Wi-Fi standardization broken into two sub-categories
  - + PHY (Physical Layer)
  - + MAC (Media Access Control Layer)
- + Each letter after 802.11 represents an amendment to the original Wi-Fi standard:
  - + Original 802.11 = 1997
  - + 802.11b = 1999
  - + 802.11n = 2009

# 802.11 PHY Standards

802.11 Clause	Frequency (GHz)	Max Theoretical Data Rate	Date	Notes
802.11	2.4	2 Mbps	1997	
802.11a	5	54 Mbps	1999	
802.11b	2.4	11 Mbps	1999	
802.11g	2.4	54 Mbps	2003	
802.11n	2.4 / 5	600 Mbps	2009	
802.11ac	5	7 Gbps	2013	Also called “Wi-Fi5”
802.11ax	2.4 / 5	14 Gbps	January 2020 (estimate)	Also called, “Wi-Fi6”



**Thanks for Watching!**



# Wi-Fi Components

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# Topic Overview

+ Wi-Fi Components



# Wi-Fi Components - Clients

- + Clients (i.e. Stations)
  - + Endpoint for data
  - + Wi-Fi data does not pass through a client
- + Wi-Fi Client differentiations
  - + Power source
    - + Battery
    - + AC
  - + Quantity and types of antennas
    - + More antennas = faster Wi-Fi
  - + Quantity of types of transceivers
    - + Some clients don't support newer 802.11 standards



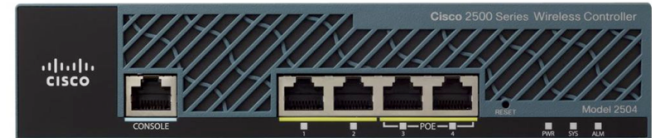
## Wi-Fi Components – Access Points

- + APs (i.e. Access Point)
  - + Consolidation point for Clients
  - + Bridges Wireless and Wired domains
- + AP differentiators
  - + Centrally Managed (“Lightweight”)
  - + Individually Managed (“Autonomous” or “Standalone”)
  - + Quantities and Types of transceivers (2.4GHz, 5GHz)
  - + Quantities and Types of antennas
  - + Indoor or Outdoor
  - + Enhanced and proprietary features



# Wi-Fi Components - Controllers

- + Controllers
  - + Central point of management for groups of Access Points
  - + Control Wi-Fi access for Clients
- + Controller differentiators
  - + Quantity of Wi-Fi Clients supported
  - + Features available
  - + Appliance or Cloud-based
  - + Type & quantity of uplink interfaces





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# Wi-Fi Network Types & Terminology

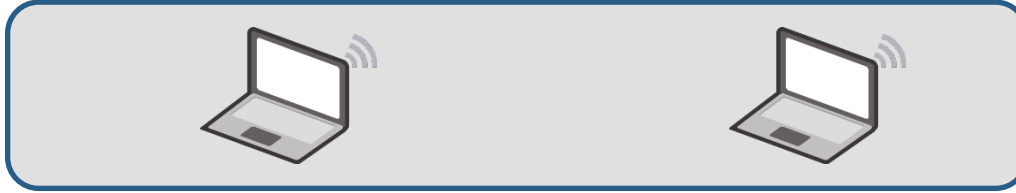
# Topic Overview

- + Types of Wi-Fi Networks
- + Wi-Fi Definitions

# Types Of Wi-Fi Networks

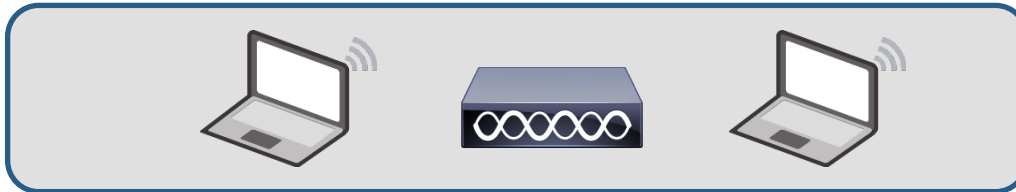
## + Ad-Hoc

- + Wi-Fi Clients communicate directly, point-to-point
- + No Access Points involved
- + Infrequently used



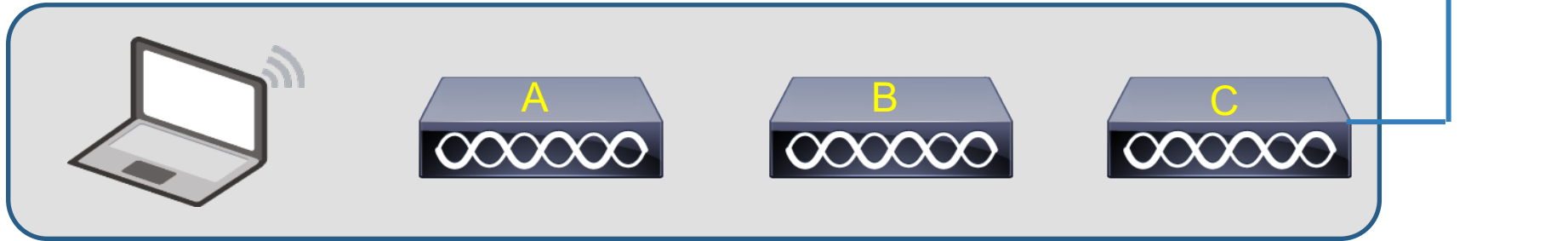
## + Infrastructure

- + Integration of an Access Point to coordinate Wi-Fi usage among multiple Clients.



# Types Of Wi-Fi Networks

- + Mesh
  - + Access Points daisy-chained together
  - + Client connects to one Access Point
  - + Client's data is relayed (via Wi-Fi) from one AP to another until it reaches the wired network
  - + Typically used:
    - + Outdoor environments
    - + Environments lacking wired Ethernet connectivity





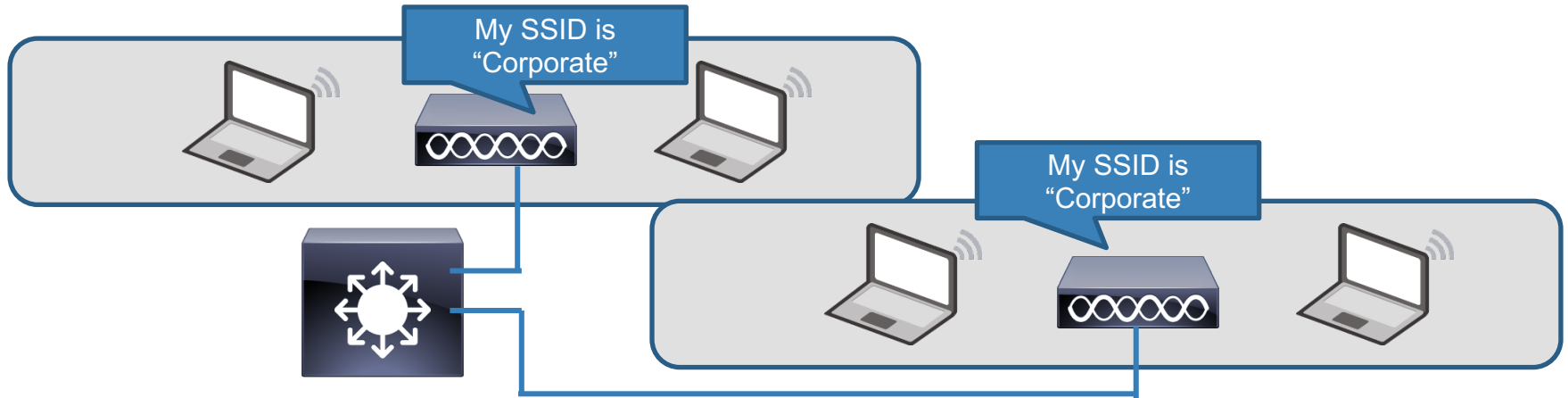
# Wi-Fi Definitions

- + BSS
  - + Basic Service Set
  - + A single Access Point and its coverage area
- + BSSID
  - + ID (MAC) of the Access Point
- + SSID
  - + Service Set Identifier
  - + Configurable name of the WLAN



## Wi-Fi Definitions

- + Distribution System (DS) : The wired network
- + Extended Service Set (ESS): A collection of Access Points connected to the same DS and offering the same WLAN (SSID)
- + Extended Service Set ID (ESSID): Same as SSID





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# Radio Frequency Explained

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# Topic Overview

- + What Is Frequency?
- + What Is Radio Frequency?
- + ISM Bands

## What Is Frequency?

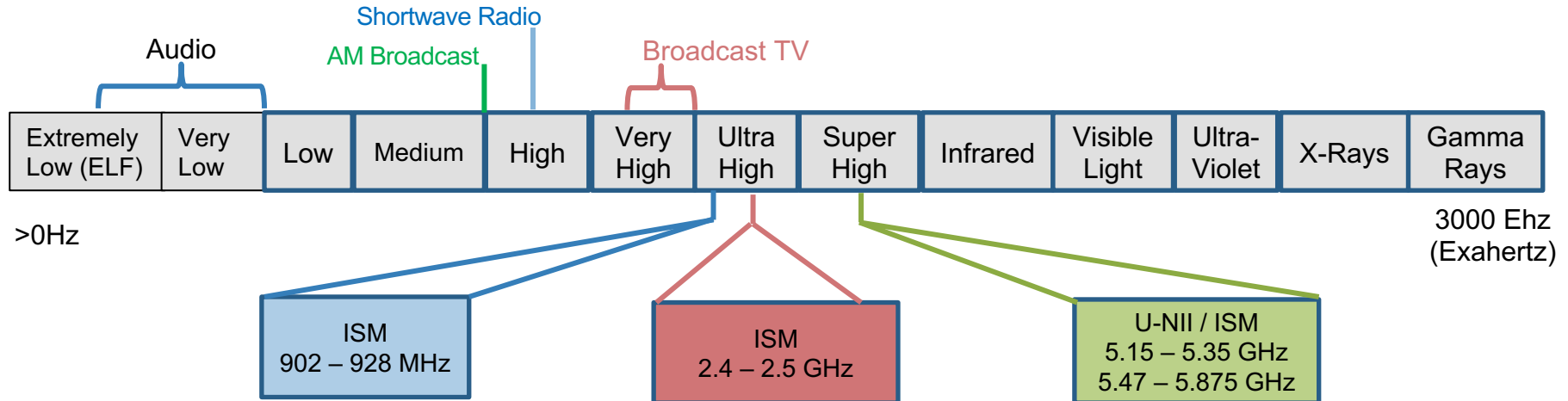
- + Frequency = a measurement of how often something changes over a given time interval
- + Hertz
  - + No...not the car rental company
  - + A measurement of how frequently something changes over 1-second
  - +  $1\text{Hz} = 1 \text{ change/cycle per second}$

# What Is Radio Frequency?

- + Electro Magnetic Radiation (EMR)
  - + Radiation that has both electrical and magnetic properties
  - + Requires no medium in order to propagate
    - + Even propagates through the vacuum of space!
  - + EMR has a detectable waveform (oscillates)
  - + The cycling of this waveform is measured in Hertz
  - + Radio Frequency = The measurement of the oscillation of EMR

# ISM Bands

- + EMR oscillates at certain frequencies
- + All EMR frequency bands have been given labels
- + ISM Bands (assigned by U.S. FCC)
  - + Unlicensed bands for Industrial, Scientific and Medical use







**Thanks for Watching!**



# Wi-Fi Modulation Techniques

# Topic Overview

- + What Is Modulation?
- + RF Frequency
- + Wavelength
- + Amplitude
- + Phase

## What Is Modulation?

- + Radio Frequency (i.e. Electro Magnetic Radiation) has several different, descriptive properties.
- + These properties can be artificially changed over time to encode data.
- + This process is called “Modulation”
- + So what are the aspects of RF that can be modulated?

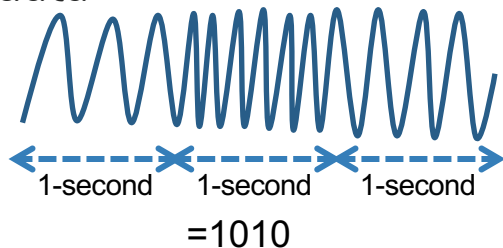
# RF Frequency

## + Frequency

- + The greater the frequency, the more data that can be encoded onto a Wi-Fi signal



- + Frequency modulation (FM) involves modifying the frequency of a signal to encode data

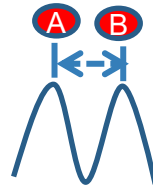
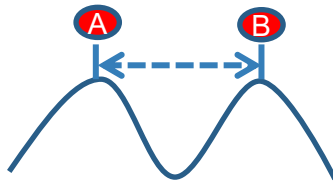


- + RF measures changes that occur in millions or billions of Hz
  - + 2.4GHz = 2,400,000,000 oscillations per second

# Wavelength

## + Wavelength

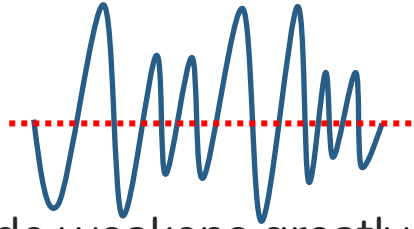
- + Measured in meters
- + Wavelength is related to frequency
- + Inversely proportional to frequency
  - + The higher the frequency, the shorter the wavelength
  - + The longer the wavelength, the better a signal propagates through things



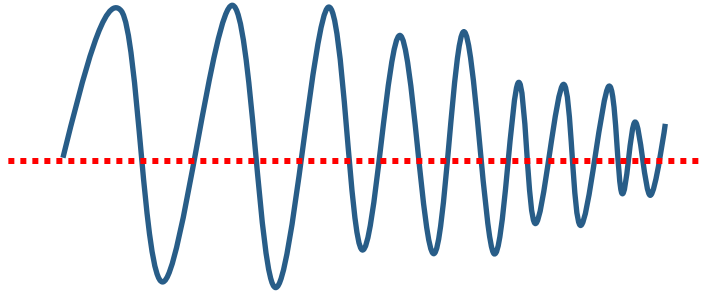
# Amplitude

## + Amplitude

- + The strength of the signal, a measurement of power
- + Amplitude can be modulated to encode data



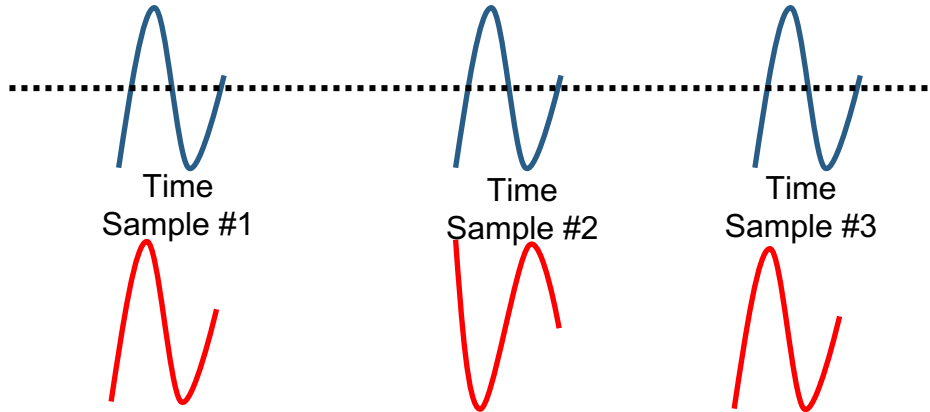
- + RF amplitude weakens greatly over distance and as it passes through objects
- + This is called Attenuation



# Phase

## + Phase

- + A comparison of the waveform between two RF signals
- + At the moment of comparison, two waveforms that are identical are considered to be 100% in phase
- + The phase of two RF waveforms can be intentionally modified to encode data







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# Radio Frequency Propagation

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# Topic Overview

- + Overview Of RF  
Propagation Problems
- + Absorption
- + Reflection & Refraction
- + Diffraction & Scattering
- + Free Space Path Loss
- + Multipath

# Propagation Problems

- + As RF propagates away from the transmitter, there are several situations which could cause it to:
  - + Severely attenuate
  - + Be completely blocked
  - + Be reflected to a different direction

# Absorption

## + Absorption

- + Some materials can absorb RF energy
- + Materials can either completely absorb RF energy, or severely attenuate it
  - + Rock and stone
  - + Water
  - + Drywall
  - + Your body

RF Absorption Rates by Common Materials

Material	Absorption Rate
Plasterboard/drywall	3–5 dB
Glass wall and metal frame	6 dB
Metal door	6–10 dB
Window	3 dB
Concrete wall	6–15 dB
Block wall	4–6 dB

# Reflection & Refraction

## + Reflection

- + Materials that reflect RF energy into a different direction, or even back to the source
- + RF energy is not absorbed into the material at all
  - + Metal
  - + Bodies of water

## + Refraction

- + The bending of a wave as it passes through objects of different density (i.e. from air into glass)
- + RF energy is emitted in a different direction once it has passed through
- + Different materials have different refractive indexes

# Diffraction & Scattering

## + Diffraction

- + The bending and spreading around of an RF signal when it encounters an obstruction
- + Hills or buildings can cause this for Wi-Fi
- + Creates RF shadows on the other side of the object, which cause dead coverage zones or degraded signals

## + Scattering

- + Similar to refraction, but on a larger scale
- + Unpredictable and causes Wi-Fi signal to scatter in all directions
- + Can be caused by smog, dust, tree foliage and humidity

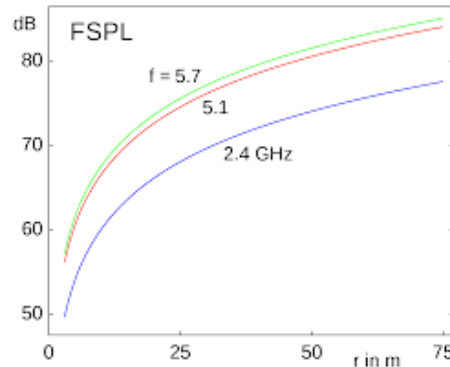
# Free Space Path Loss

- + FSPL = The amount of RF energy lost as a signal travels through the air
- + Can be calculated

Yikes!!

$$\text{FSPL(dB)} = 20 \log_{10}(d) + 20 \log_{10}(f) + 92.45$$

- + Loss is relative to frequency and distance



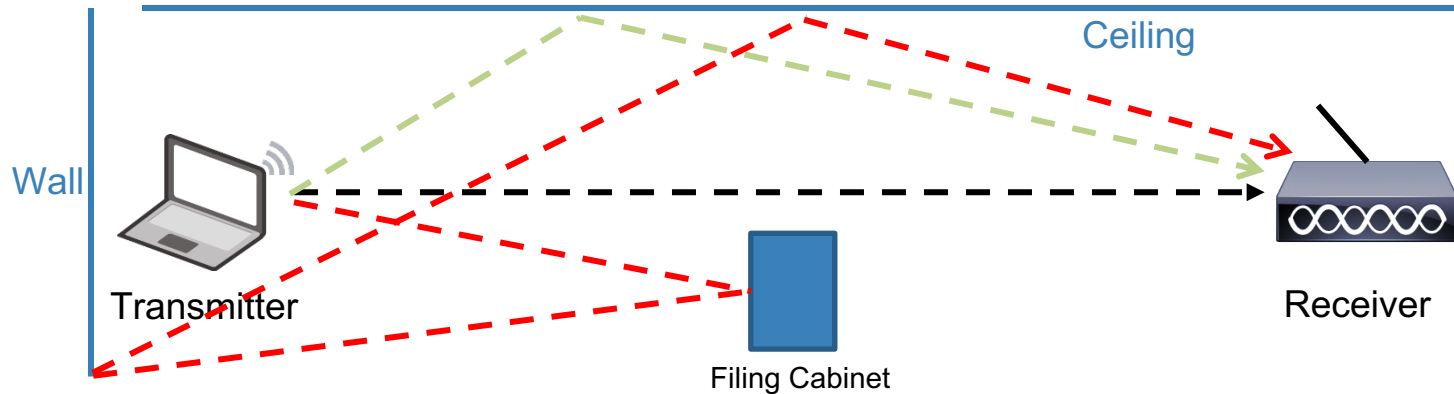


# Multipath

- + As an RF signal (wave) is transmitted away from a transmitter, it will expand and encounter multiple objects on its way to the receiver
  - + When an RF signal is reflected off an object, multiple wavefronts are created
  - + As a result of these new duplicate wavefronts, there are multiple wavefronts that reach the receiver, each taking a different path
  - + Copies of the original signal are delayed as they reach the receiver
- + The more metal that is in your environment, the more multipath you will experience

# Multipath

- + Effects of multipath
  - + Data corruption
  - + Signal nulling
  - + Increased signal amplitude
  - + Decreased signal amplitude
- + Utilizing multiple antennas on the receiver can reduce the negative effects of multipath





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# RF Channels

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# Topic Overview

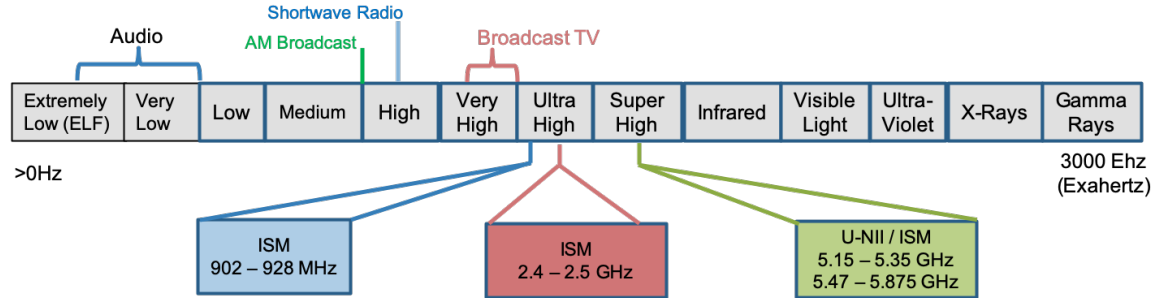
- + What Is A Wi-Fi Channel?
- + Wi-Fi Channel Bandwidth
- + Wi-Fi Bandwidth Example

# What Is A Wi-Fi Channel?

- + A Wi-Fi channel number is actually a collection of different frequencies working together
- + For example:
  - + **Channel-1** in the 2.4GHz space consists of all frequencies from:
    - + 2.401 GHz through...
    - + 2.423 Ghz
  - + All of these frequencies can be modulated differently (at the same time) to encode data

# Wi-Fi Channel Bandwidth

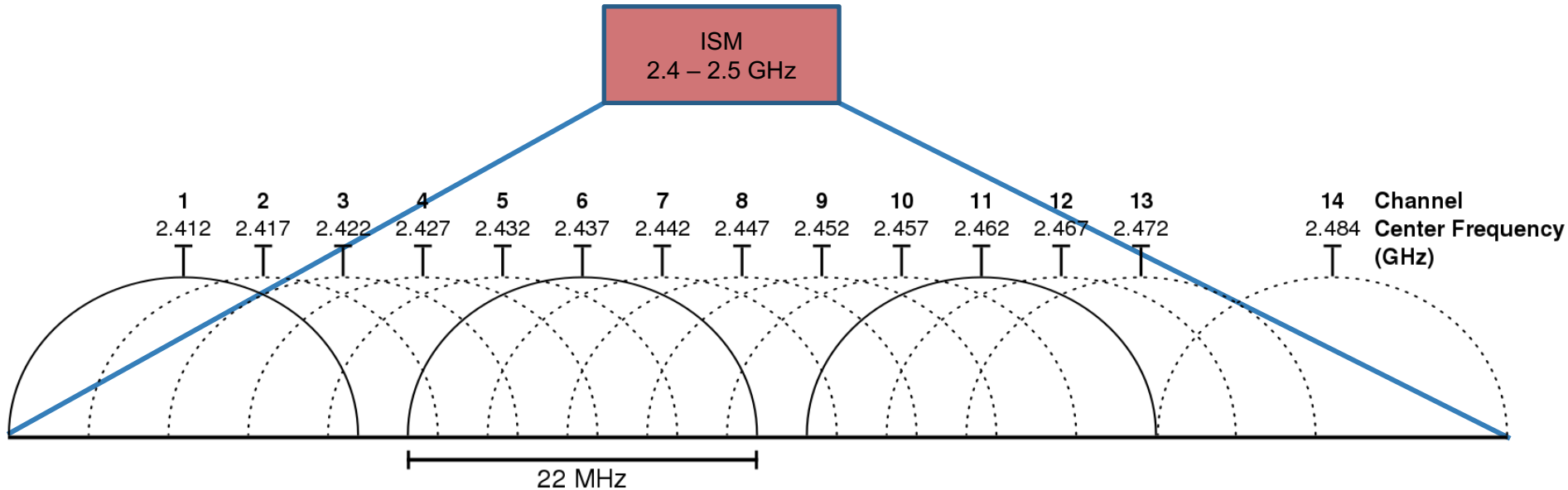
- + Unlicensed Wi-Fi operates within the FCC ISM Bands



- + Within each band a single Wi-Fi channel can consume:
  - + 20MHz of band width (802.11b)
  - + 40MHz of band width (802.11n)
  - + 80MHz of band width (802.11ac)
  - + 160MHz of band width (802.11ax)

## Wi-Fi Bandwidth Example

- + A Wi-Fi channel number is allocated at the center-point of each 22MHz bandwidth spread







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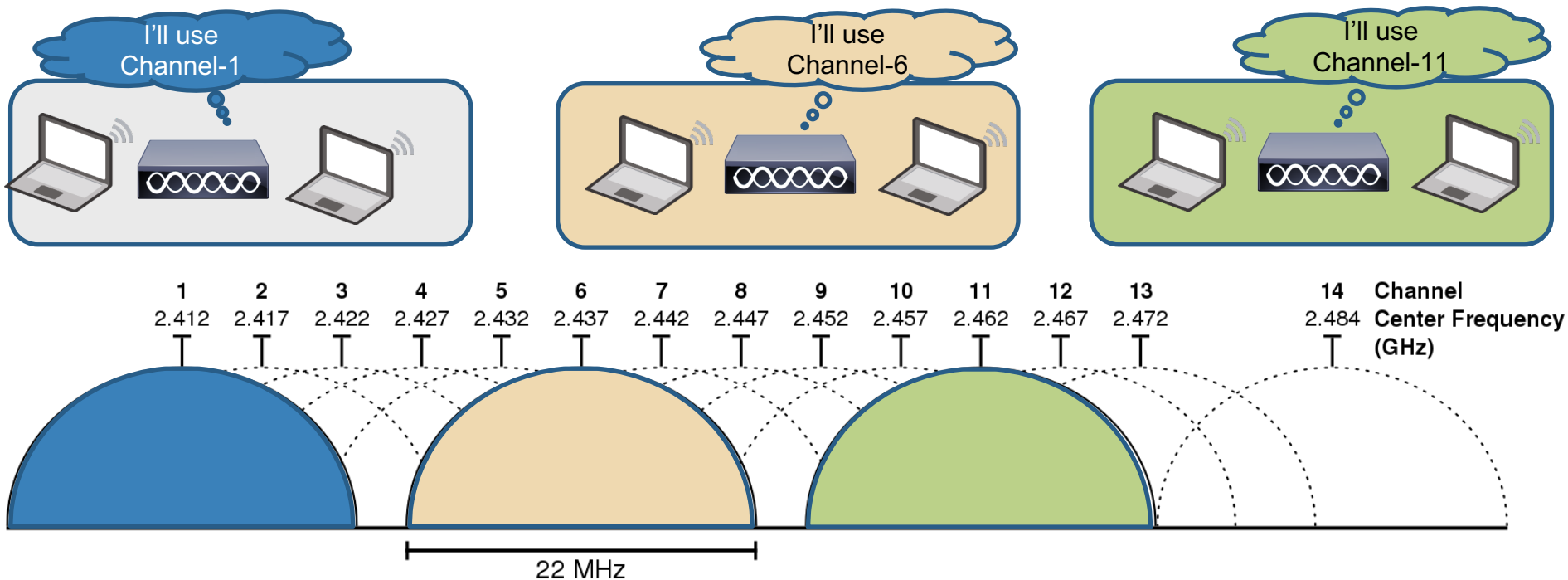
# Planning For RF Channel Implementation

# Topic Overview

- + Non-Overlapping Channels
- + Wi-Fi Channel Design
- + What About 40MHz?
- + U-NII
- + Utilizing U-NII For Wider Bandwidth

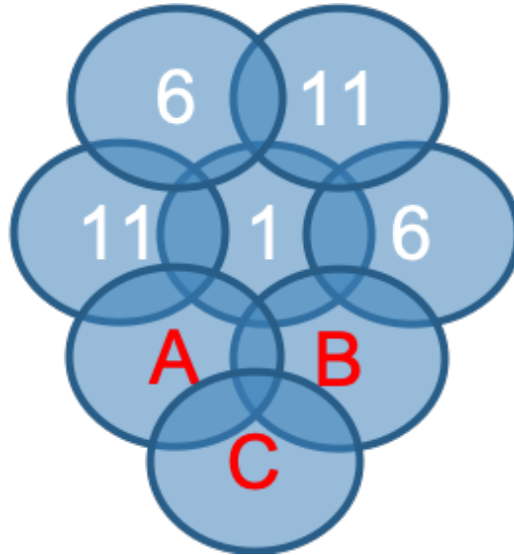
## Non-Overlapping Channels

- + In an environment with multiple BSS's, channels must be selected that don't overlap



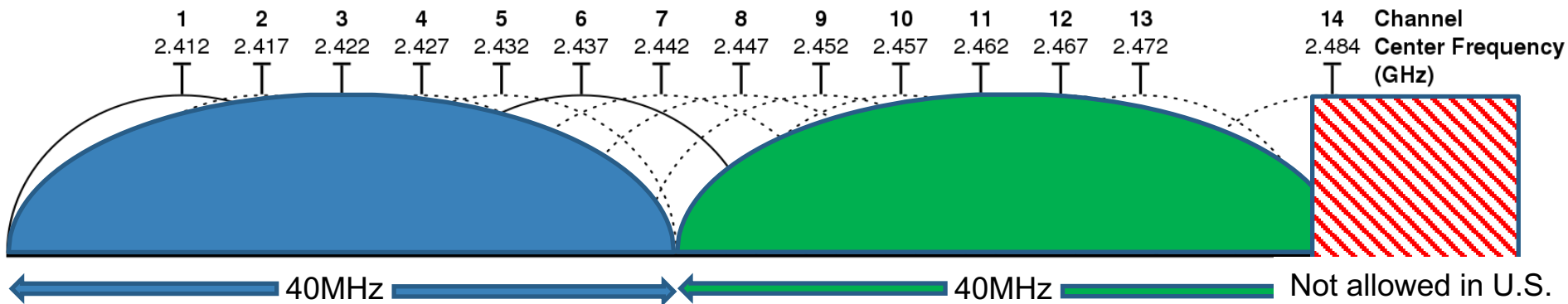
# Wi-Fi Channel Design

- + Given the following graphic/topology...what Wi-Fi channel should be implemented for:
  - + BSS-A?
  - + BSS-B?
  - + BSS-C?



## What About 40MHz?

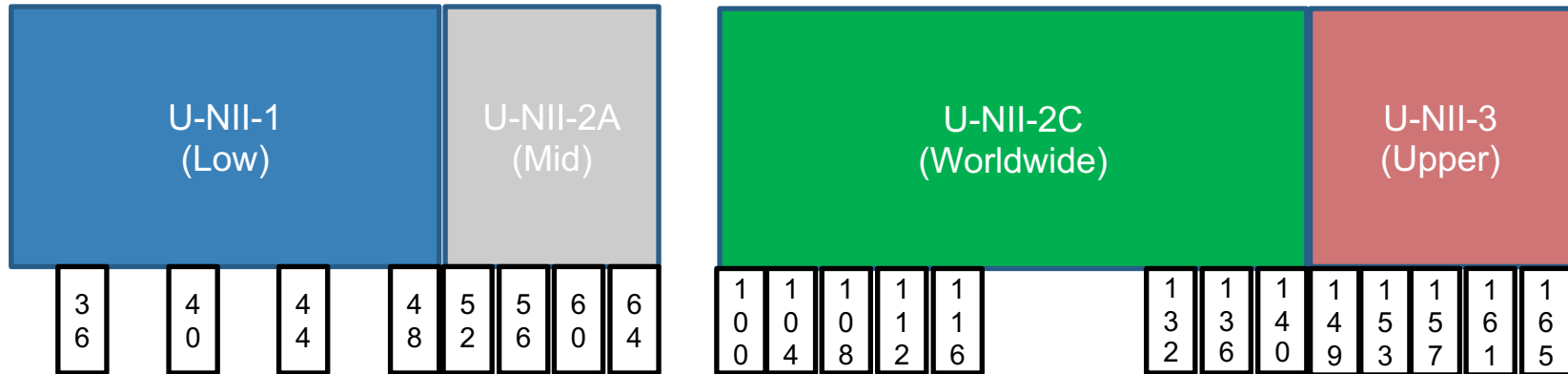
- + 802.11n (and subsequent 802.11 protocols) made it possible to select channels that were 40MHz wide
- + This allowed for faster speeds/datarates
- + Channel overlap becomes a problem in the 2.4GHz space



- + The solution? 5GHz U-NII bands!

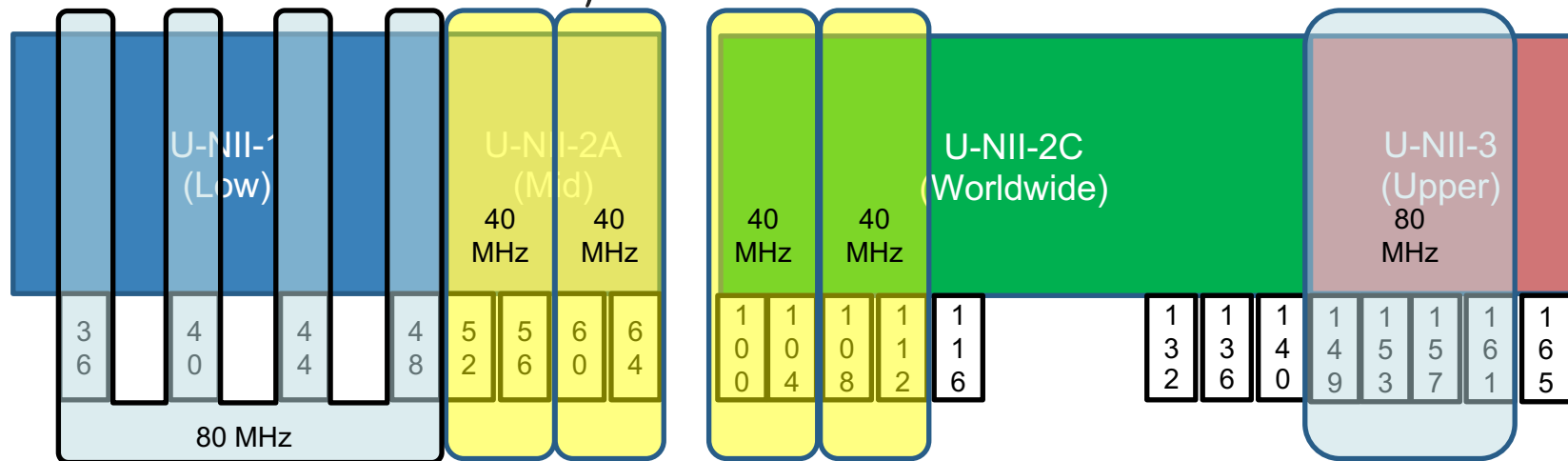
# U-NII

- + Unlicensed National Information Infrastructure
- + Divides the 5GHz spectrum into four ranges (U.S.):
  - + Each range contains several 20MHz-wide channels



# Utilizing U-NII For Wider Bandwidth

- + Newer Wi-Fi Standards (since 802.11n) have supported wider channels for faster data rates
  - + 802.11n supports up to 40MHz channels
  - + 802.11ac supports up to 160MHz channels (these would cross U-NII boundaries)







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# RF Channel Implementation - Demonstration

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# Topic Overview

- + RF Channel Implementation  
Demonstration



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