



# Layer 3 Unicast Routing on NX-OS

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# In This Section

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- ▷ NX-OS Layer 3 Support
- ▷ NX-OS Routing Protocols Overview
- ▷ Routing in NX-OS vs. IOS

# NX-OS Layer 3 Switching Support

- ▷ NX-OS layer 3 features are hardware dependent
  - M cards and F2e/F3 cards on N7K
  - Nexus 5500 with Layer 3 Module
  - Native support in Nexus 3000, 5600, 6000, & 9000
- ▷ NX-OS layer 3 features are license dependent
  - [Licensing Cisco NX-OS Software Features](#)

# NX-OS Layer 3 Interfaces

▷ Like Catalyst IOS, NX-OS supports...

- Native layer 3 routed interfaces
  - i.e. `no switchport`
- Switched Virtual Interfaces (SVIs)
  - i.e. VLAN interfaces
  - Must be enabled with `feature interface-vlan`

# NX-OS Virtual Routing & Forwarding Instances (VRFs)

- ▶ Like IOS, NX-OS Virtual Routing & Forwarding Instances are used to create separate logical routing tables
  - Layer 3 interfaces in different VRFs cannot exchange traffic by default
- ▶ NX-OS VRFs behave slightly different than IOS, as...
  - All layer 3 interfaces are automatically in VRF table “default”
  - MGMT0 is automatically in vrf “management”
  - VRFs are defined as **vrf context**
  - Static routes are defined under the vrf context
  - Dynamic routing is VRF aware, but configured under the same process
  - Exec mode **routing-context vrf** can change the default VRF for verifications

# NX-OS Routing Protocol Support

- ▶ NX-OS supports all dynamic routing protocols
  - RIPv2, EIGRP, OSPF, IS-IS, BGP
- ▶ NX-OS also supports static routes & Policy Based Routing (PBR)
- ▶ NX-OS protocols are...
  - IPv4 & IPv6 aware
  - VRF aware
  - NSF aware
  - Supported with BFD for fast convergence

# NX-OS Dynamic Routing

- ▶ Like IOS, NX-OS has both global and interface routing configuration
  - Global routing process affects all links or the routing instance as a whole
    - E.g. EIGRP AS, OSPF SPF Timers, IS-IS Level, etc.
  - Interface commands affect routing protocol behavior of that link
    - E.g. Passive interface, EIGRP route filters, OSPF hello timers, etc.
- ▶ Unlike IOS there is no **network** command for IGP
  - Protocols are enabled directly at the link level
  - **network** command used for BGP NLRI origination

# NX-OS Policy Based Routing (PBR)

## ▷ Like IOS, NX-OS can use PBR to...

- Classify inbound traffic by ACL, packet length, etc.
- Choose next-hop, output interface, etc. outside the normal RIB/FIB

## ▷ Unlike IOS, NX-OS PBR...

- Must be enabled with **feature pbr**
- Needs **route-map [name] pbr-statistics** to enable policy statistics

# NX-OS Route Redistribution

- ▶ Unlike IOS, route-maps are **required** to perform redistribution on NX-OS
  - Same route-map match/set logic as IOS
- ▶ Redistribution does not include directly connected interfaces
  - Requires `redistribute direct route-map...`

# Recommended Resources

## ▷ [Cisco Nexus 7000 NX-OS/IOS Comparison Tech Notes](#)

- [Cisco NX-OS/IOS Layer-3 Virtualization Comparison](#)
- [Cisco NX-OS/IOS EIGRP Comparison](#)
- [Cisco NX-OS/IOS OSPF Comparison](#)
- [Cisco NX-OS/IOS BGP \(Basic\) Comparison](#)
- [Cisco NX-OS/IOS BGP \(Advanced\) Comparison](#)

# Q&A

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# In This Section

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- ▶ EIGRP Routing on NX-OS

# EIGRP on NX-OS vs. IOS Caveats

- ▷ [Cisco NX-OS/IOS EIGRP Comparison](#)
- ▷ Feature is disabled by default
  - **feature eigrp**
- ▷ Routing process ID is a string, not an AS number
  - **autonomous-system** must be defined under process
- ▷ Protocol enabled at the interface level instead of process level
  - No **network** command like in IOS
- ▷ Loopback0 is always used as Router-ID
  - Even if there is another loopback with a higher IP address
- ▷ No support for unicast neighbors
  - No **neighbor** command under process
- ▷ No support for unequal cost load balancing
  - No **variance** command under process

# Configuring EIGRP on NX-OS

- ▷ Enable global process
  - **router eigrp [name]**
- ▷ Define Autonomous System
  - **autonomous-system [num]**
- ▷ Enable EIGRP at link level
  - **ip router eigrp [name]**

# Verifying EIGRP on NX-OS

## ▷ Common verifications

- **show run eigrp**
- **show ip eigrp**
- **show ip eigrp interfaces brief**
- **show ip eigrp neighbors**
- **show ip eigrp topology [all-links]**
- **show ip eigrp topology w.x.y.z/len**
- **show ip route eigrp**
- **debug ip eigrp packet hello**
- **debug ip eigrp neighbor w.x.y.z**

# EIGRP Features – Passive Interface

- ▶ Passive interface stops the sending of EIGRP hellos
  - Result is no adjacency forms on the link
  - Does not stop link from being advertised into EIGRP topology
- ▶ Typical use case is for SVIs at L2/L3 boundary
  - Routing protocol peerings should happen North and East/West, not South
- ▶ Configured at the link level
  - **ip passive-interface eigrp [name]**

# EIGRP Features – Authentication

- ▷ Authenticates EIGRP hello packets before adjacency occurs
  - Neighbors don't form unless authentication is correct
- ▷ Syntax is identical to IOS
  - Define key chain globally
    - **key chain MYKEYCHAIN**
      - **key 1**
        - **key-string MYPASSWORD**
  - Apply key chain at interface level
    - **ip authentication mode eigrp A md5**
    - **ip authentication key-chain eigrp A MYKEYCHAIN**

# EIGRP Features – Distribute Lists

- ▷ Distribute lists are used to filter routing updates
  - Can be applied inbound and outbound at link level
  - References a prefix-list that matches prefix/len
- ▷ EIGRP has no hierarchy, unlike OSPF/IS-IS
  - Implies distribute-list filtering can be applied anywhere
- ▷ Implementing Distribute Lists
  - Define prefix-list
    - **ip prefix-list FILTER permit 10.0.0.0/24**
  - Apply at interface level
    - **ip distribute-list eigrp A prefix-list FILTER out**

# EIGRP Features – Default Routing

- ▶ Default route is a fallback for all prefixes without a longer match
  - I.e. prefix doesn't match any route of /1 - /32
- ▶ Default route advertisement is configured under process level
  - **default-information originate**

# EIGRP Features – Summarization

- ▶ Summarization used to combine prefixes into shorter match advertisement
  - E.g. two /24's combine to a single /23
- ▶ Secondary result is limiting the QUERY domain
  - Helps to improve EIGRP convergence and scaling
- ▶ EIGRP has no hierarchy, unlike OSPF/IS-IS
  - Implies summarization can be applied anywhere
- ▶ Summarization is applied at interface level
  - **ip summary-address eigrp A 10.0.0.0/23**

# EIGRP Features – Stub Routing

- ▷ Like summarization, used to limit the QUERY domain
  - Don't send QUERY to neighbor with stub flag set
- ▷ Configured under the process level
  - **eigrp stub [direct | summary ...]**

# Configuring IPv6 EIGRP on NX-OS

- ▷ Enable IPv6 under EIGRP process
  - **address-family ipv6 unicast**
- ▷ Define AS number
  - **autonomous-system [num]**
- ▷ Enable IPv6 EIGRP at link level
  - **ipv6 router eigrp A**

# Verifying IPv6 EIGRP on NX-OS

## ▷ Common verifications

- `show run eigrp`
- `show ipv6 eigrp`
- `show ipv6 eigrp interfaces brief`
- `show ipv6 eigrp neighbors`
- `show ipv6 eigrp topology [all-links]`
- `show ipv6 eigrp topology A:B::C:D/len`
- `show ipv6 route eigrp`
- `debug ipv6 eigrp packet hello`
- `debug ipv6 eigrp neighbor A:B::C:D`

# Q&A

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# In This Section

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- ▶ OSPF Routing on NX-OS

# OSPF on NX-OS vs. IOS Caveats

- ▷ [Cisco NX-OS/IOS OSPF Comparison](#)
- ▷ Feature is disabled by default
  - **feature ospf**
- ▷ Protocol enabled at the interface level instead of process level
  - No **network** command like in IOS
- ▷ Protocol process must be globally enabled
  - Interface level command does not generate global process automatically
- ▷ Loopback0 is always used as Router-ID
  - Even if there is another loopback with a higher IP address
- ▷ Reference bandwidth is 40Gbps
  - Can cause suboptimal path selection when combined with older platforms

# OSPF on NX-OS vs. IOS Caveats (cont.)

- ▷ Areas appear as dotted-decimal in configuration
  - Area 0 and 0.0.0.0 are the same
- ▷ Adjacency logging is not on by default
  - Needs **log-adjacency-changes** under process
- ▷ No support for distribute-lists
- ▷ Secondary addresses are advertised by default
  - Can be disabled with **ip router ospf <instance> area <#> secondaries none**
- ▷ Loopbacks are always advertised as /32
  - Can be disabled with **ip ospf advertise-subnet**

# Configuring OSPF on NX-OS

- ▷ Enable global OSPF process
  - **feature ospf**
  - **router ospf [process-id]**
- ▷ Enable interface OSPF process
  - Interface level **ip ospf [process-id] area [area-id]**

# Verifying OSPF on NX-OS

## ▷ Common Verifications

- Verify OSPF is enabled
  - **show ip ospf**
  - **show ip ospf interface [brief]**
- Verify OSPF adjacencies
  - **show ip ospf neighbor**
  - **debug ip ospf adj**
- Verify OSPF database
  - **show ip ospf database [router | network | summary | ... ]**

# Troubleshooting OSPF Adjacencies

## ▷ Where can problems arise?

- Transport problems
- Attribute negotiation problems

## ▷ Useful troubleshooting commands

- show ip ospf neighbor
- show ip ospf database
- debug ip ospf adj
- debug ip packet
  - **Use with caution**

# OSPF Adjacency State Machine

## ▷ Normal OSPF Adjacency State Machine Order

- Down/Attempt
- Init
- 2-Way
  - Stop here for DROthers
- ExStart
- Exchange
- Loading
- Full

# OSPF Adjacencies Attributes

- ▷ Unique OSPF Adjacency Attributes
  - Router-ID
  - Interface IP Address
- ▷ Common OSPF Adjacency Attributes
  - Interface Area-ID
  - Hello interval & dead interval
  - Interface network address
  - Interface MTU
  - Network Type
  - Authentication
  - Stub Flags
  - Other optional capabilities

# Q&A

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# In This Section

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- ▶ IS-IS Routing on NX-OS

# IS-IS Overview

- ▶ Intermediate System to Intermediate System
  - “Router to Router” communication
  - Link-State IGP similar to OSPF
- ▶ Typically used in core of SP networks
  - Simple flat network design
  - Highly scalable
  - Supports both IPv4 and IPv6 routing
- ▶ Not an IP protocol - Part of the CLNS stack
  - Integrated IS-IS: IP extensions to IS-IS

# IS-IS NET Addressing

## ▷ Network Entity Title

- Essentially CLNS Router-ID

## ▷ Uses ISO NSAP Addressing Format

- Maximum 20 bytes
- Minimum 8 bytes

## ▷ NET format

- AA.AAAA.AAAA.AAAA.AAAA.AAAA.AAAA.SSSS.SSSS.SSSS.NN
- **A**rea – not link-state area like OSPF
- **S**ystem-ID - Router-ID inside the area
- **N**-Selector - always zero

# IS-IS Adjacency Levels

- ▷ IS-IS uses two “levels” of adjacency
  - Level 2 (L2)
  - Level 1 (L1)
- ▷ IS-IS Level 2
  - Inter or intra area adjacency
  - Like area 0 in OSPF
    - Must be contiguous
    - Cisco IOS/XE/XR/NX-OS does not support IS-IS virtual links
- ▷ IS-IS Level 1
  - Intra area adjacency only
  - Like a not so totally stubby area in OSPF
    - Intra area routes
    - Default route out
    - Redistribution allowed

# Level 1 / Level 2 Routing

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## ▷ Level 1 / Level 2 (L1/L2) Router

- Like ABR in OSPF
- Used as exit point from L1 to L2

## ▷ Injects default route into level-1

- Sets the “attached” bit

# IS-IS Level Manipulation

## ▷ Process & interfaces default to Level-1-2

- Forms both L1 and L2
- Separate LSP databases
- Double the overhead

## ▷ Level can be defined...

- Global under the process
  - Affects all interfaces
- Under the interface
  - Affects only that interface

# IS-IS Network Type

- ▷ Only two network types
- ▷ Broadcast
  - Default on multipoint interfaces
  - Uses DIS instead of DR / BDR
- ▷ Point-to-point
  - Default on point-to-point interfaces

# DIS Election

- ▷ Designated Intermediate System
- ▷ Like OSPF DR / BDR
  - No backup DIS
- ▷ Election is dynamic, preemption can occur
  - Separate election for L1 and L2
  - Occurs by
    - Highest priority
    - Highest SNPA (MAC) address

# Forming IS-IS Adjacency

- ▷ Level of adjacency must match
  - Area must match if L1 adjacency
- ▷ MTU must match
  - IS-IS pads hellos to interface MTU
  - Different behavior than OSPF but same result
- ▷ Network type must match
  - Broadcast
  - Point-to-Point

# Configuring IS-IS on NX-OS

- ▷ Enable global IS-IS process
  - **feature isis**
  - **router isis [process-id]**
- ▷ Define Network Entity Title
  - **net [nsap]**
- ▷ Enable interface IS-IS process
  - Interface level **ip router isis [process-id]**

# Verifying IS-IS on NX-OS

## ▷ Common Verifications

- Verify IS-IS is enabled
  - **show isis**
  - **show isis interface [brief]**
- Verify IS-IS adjacencies
  - **show is-is adjacency**
  - **debug isis adjacency**
  - **debug isis iih**
- Verify IS-IS
  - **show isis database [detail]**

# IS-IS Path Selection

- ▷ Link cost depends on OS
  - E.g. IOS vs. XR vs. NX-OS
  - Can be manually modified
- ▷ Neighbors must agree on metric *style*
  - Narrow
    - Default
  - Wide
    - Needed for MPLS TE and IPv6
  - Transition
- ▷ Level 1 paths preferred over Level 2 paths
  - Like OSPF Intra-Area over Inter-Area

# IS-IS Optimizations

## ▷ IS-IS by default runs both Level-1 and Level-2

- Redundant database information
- CLOS fabric is a flat link state flooding domain
- IS-IS should use L1 or L2, but not both

## ▷ Ethernet is network type Broadcast by default

- In physical P2P designs, IS-IS DIS / OSPF DR is redundant
- IS-IS should run as network-type point-to-point

# IS-IS Optimizations (cont.)

- ▷ Convergence is timers based
  - Hello interval and multiplier, similar logic to OSPF
  - BFD should be used for faster neighbor failure detection
- ▷ IS-IS supports two types of authentication
  - Global authentication of LSPs
  - Interface authentication of Hellos

# IS-IS Optimizations (cont.)

## ▷ IS-IS Overload Bit

- Signals other routers not to include this node as transit in the SPT
- Useful for performing a maintenance window on a spine or leaf

## ▷ IS-IS supports two types of authentication

- Global authentication of LSPs
- Interface authentication of Hellos

# Q&A

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# In This Section

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- ▶ BGP Routing on NX-OS

# BGP in the VXLAN Underlay

## ▷ What are we trying to accomplish?

- BGP is the application to advertise the VXLAN L2 VNI and L3 VNI information
- MAC to L2 VNI to VTEP mapping
- IP to L3 VNI to VTEP mapping

## ▷ What other considerations do we have?

- How are the BGP peerings formed?
- What are the BGP NLRI advertisement rules?
- How does next-hop processing affect VXLAN?

# Basic BGP Workflow

- ▷ Establish TCP Transport
- ▷ Establish BGP Peerings
- ▷ Negotiate Address Families
- ▷ Advertise NLRI
- ▷ Apply BGP Policy

# Establishing TCP Transport

- ▷ Unlike IGP, BGP does not use its own transport
  - Uses TCP Port 179
- ▷ Within our scope, typically implies either...
  - Peers are directly connected
  - IGP transport is already established
- ▷ TTL is a transport consideration
  - iBGP, EBGP, Multihop EBGP

# Establishing BGP Peerings

## ▷ BGP peers must agree upon...

- AS numbers
  - Global, local, private, confed sub-as, etc.
- Update source
  - Loopback is MPLS tunnel destination
- Address Families
  - IPv4 Unicast, L2VPN EVPN, etc.
- Misc.
  - Authentication, TTL Security, etc.

# Negotiating Address Families

- ▷ BGP transport is independent of NLRI
  - E.g. IPv4 transport can be used to advertise IPv6 NLRI
- ▷ AFI/SAFIs define which NLRI is exchanged
  - IPv4 Unicast, VPNv4 Unicast, L2VPN EVPN, etc.
- ▷ AFI/SAFIs must match in the capabilities exchange
  - I.e. peerings can't form if AFI/SAFI mismatches

# Advertising NLRI

- ▶ Once peering is established and AFI/SAFIs are negotiated, BGP updates are exchanged
- ▶ Updates (NLRI) can be originated multiple ways
  - Network statement, Redistribution, Conditional Advertisement, Conditional Route Injection, etc.
- ▶ Key NLRI attributes
  - Prefix/len
  - Next-hop
  - VPN Route Distinguisher (RD)
  - VPN Route Target (RT)

# NLRI Advertisement Rules

- ▶ Advertisement rules change depending on peering type
  - EBGP
  - iBGP
  - iBGP RR Client
  - iBGP RR Non-Client
  - Confed EBGP
- ▶ Next-hop rules change depending on peering and AFI/SAFI
  - EBGP to iBGP in IPv4/IPv6 Unicast
  - EBGP to iBGP in VPNv4/VPNv6 Unicast
  - iBGP to iBGP
  - Multihop EBGP in VPNv4/VPNv6 Unicast

# Q&A

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