

# GAINING ACCESS

## WEP CRACKING

- Wired Equivalent Privacy
- Old encryption.
- Uses an algorithm called RC4.
- Still used in some networks.
- Can be cracked easily.

WEP

# WEP CRACKING

- Client encrypts data using a key.
- Encrypted packet sent in the air.
- Router decrypts packet using the key.



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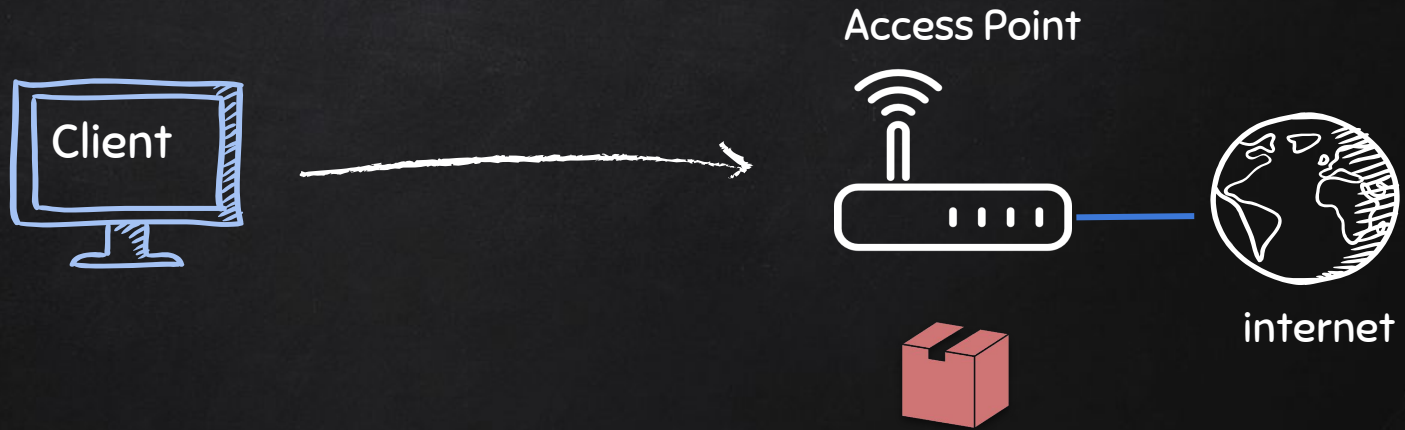
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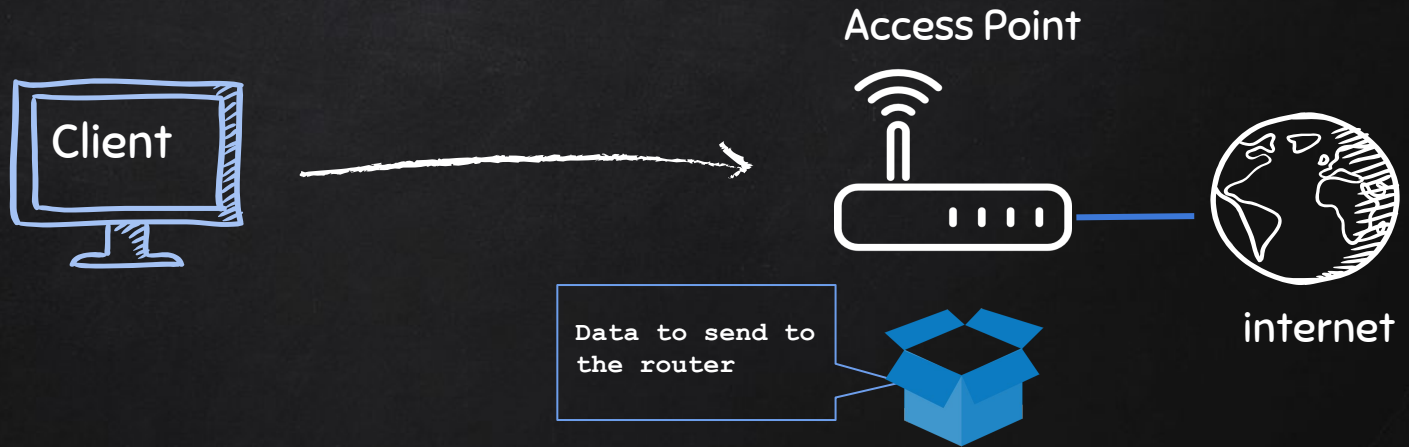
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# WEP CRACKING

- Each packet is encrypted using a unique key stream.
- Random initialization vector (IV) is used to generate the keys streams.
- The initialization vector is **only 24 bits!**
- **IV** + Key (password) = Key stream.



# WEP CRACKING

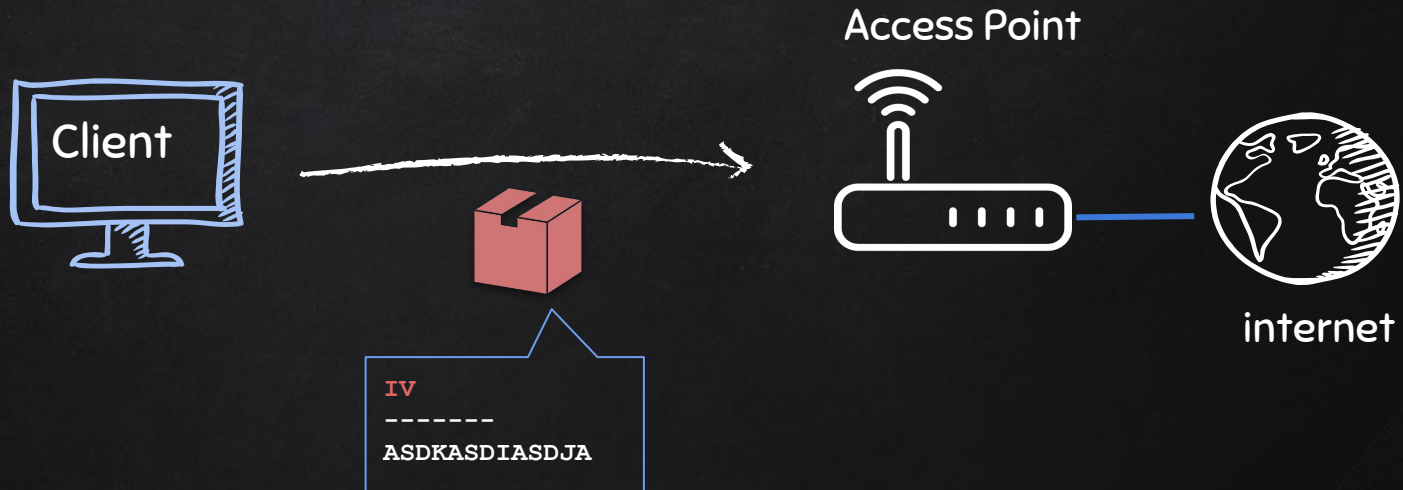
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Keystream + "Data to send to the router" = ASDKASDIASDJA

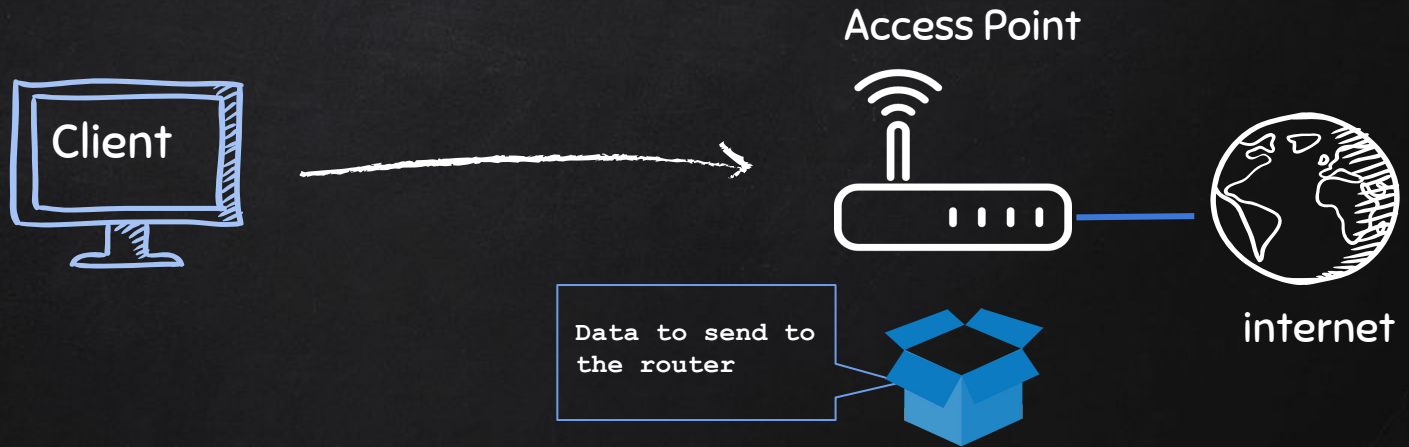
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# WEP CRACKING

- IV is **too small** (only 24 bits).
- IV is sent in **plain text**.

## Result:

- IV's will **repeat on** busy networks.
- This makes WEP vulnerable to statistical attacks.
- Repeated IVs can be used to determine the key stream;
- And break the encryption

WEP

# WEP CRACKING

Conclusion:

To crack WEP we need to:

1. Capture a large number of packets/IVs.
2. Analyse the captured IVs and crack the key.

WEP

# WEP CRACKING

Conclusion:

To crack WEP we need to:

1. Capture a large number of packets/IVs. → using `airodump-ng`
2. Analyse the captured IVs and crack the key. → using `aircrack-ng`

# WEP

# WEP CRACKING

## Problem:

- If network is not busy.
- It would take some time to capture enough IVs.

## Solution:

→ Force the AP to generate new IVs.

WEP

# WEP CRACKING

## *FAKE AUTHENTICATION*

### Problem:

- APs only communicate with connected clients.
- We can't communicate with it.
- We can't even start the attack.

### Solution:

- Associate with the AP before launching the attack.

WEP

# WEP CRACKING

## ARP REQUEST REPLAY

- Wait for an ARP packet.
- Capture it, and replay it (retransmit it).
- This causes the AP to produce another packet with a **new IV**.
- Keep doing this till we have enough IVs to crack the key.

WEP

# WPA / WPA2 CRACKING

- Both can be cracked using the **same methods**
- Made to address the issues in WEP.
- Much more secure.
- Each packet is encrypted using a unique temporary key.

→ Packets contain no useful information.

WPA / WPA2

<https://t.me/learningnets>

# WPA / WPA2 CRACKING

## EXPLOITING WPS

- WPS is a feature that can be used with WPA & WPA2.
- Allows clients to connect without the password.
- Authentication is done using an 8 digit pin.
  - 8 Digits is very small.
  - We can try all possible pins in relatively short time.
  - Then the WPS pin can be used to compute the actual password.

PS: This only works if the router is configured not to use PBC (Push Button Authentication).

WPA / WPA2

# WPA / WPA2 CRACKING

- Fixed all weaknesses in WEP.
- Packets contain no useful data.
- Only packets that can aid with the cracking process are the **handshake** packets.
  - These are 4 packets sent when a client connects to the network.

WPA / WPA2

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# WPA / WPA2 CRACKING

- The handshake does **not** contain data that helps recover the key.
- It contains data that can be used to **check** whether a key is valid or not.



Handshake

# CREATING A WORDLIST

Crunch can be used to create a wordlist.

Syntax:

```
> crunch [min] [max] [characters] -t [pattern] -o [FileName]
```

Example:

```
> crunch 6 8 123abc$ -i wordlist -t a@@@@b
```

Generated passes:

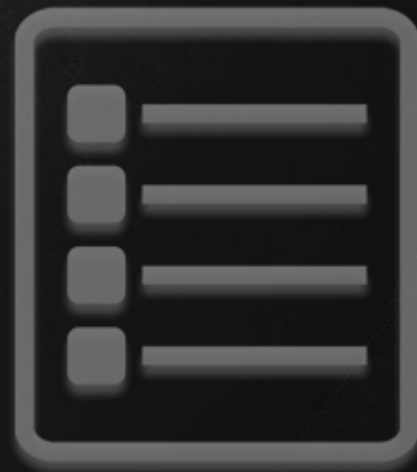
aaaaab

aabbbb

aan\$\$b

.....

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# WPA / WPA2 CRACKING

Two things needed to crack WPA/WPA2 :

1. 4-way handshake.
2. Wordlist.

123456789
qwertyqwerty
football
iloveyou
abc123abc

Wordlist

<https://t.me/learningnets>



Handshake

# WPA / WPA2 CRACKING

123456789
qwertyqwerty
football
iloveyou
abc123abc

Wordlist

SP Address
STA Address
AP Nonce
STA Nonce
EAPOL
Payload
<b>MIC</b>

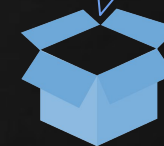
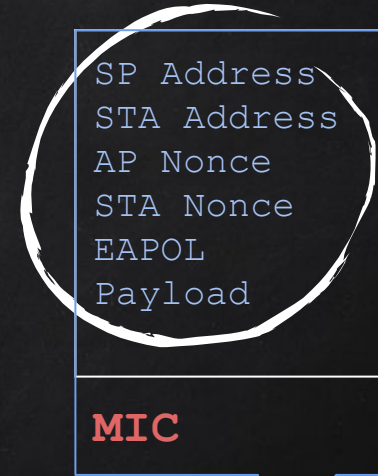


Handshake

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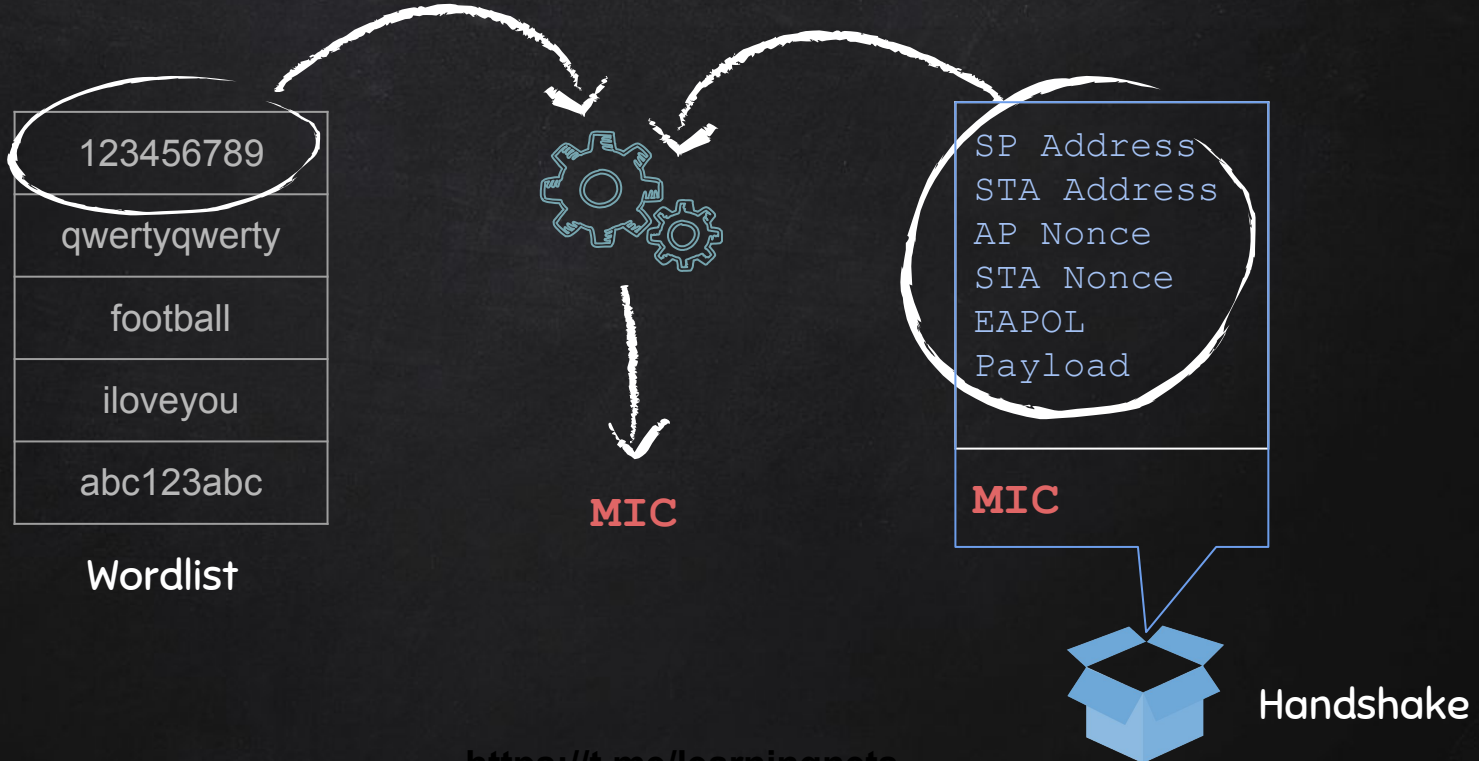
123456789
qwertyqwerty
football
iloveyou
abc123abc

Wordlist

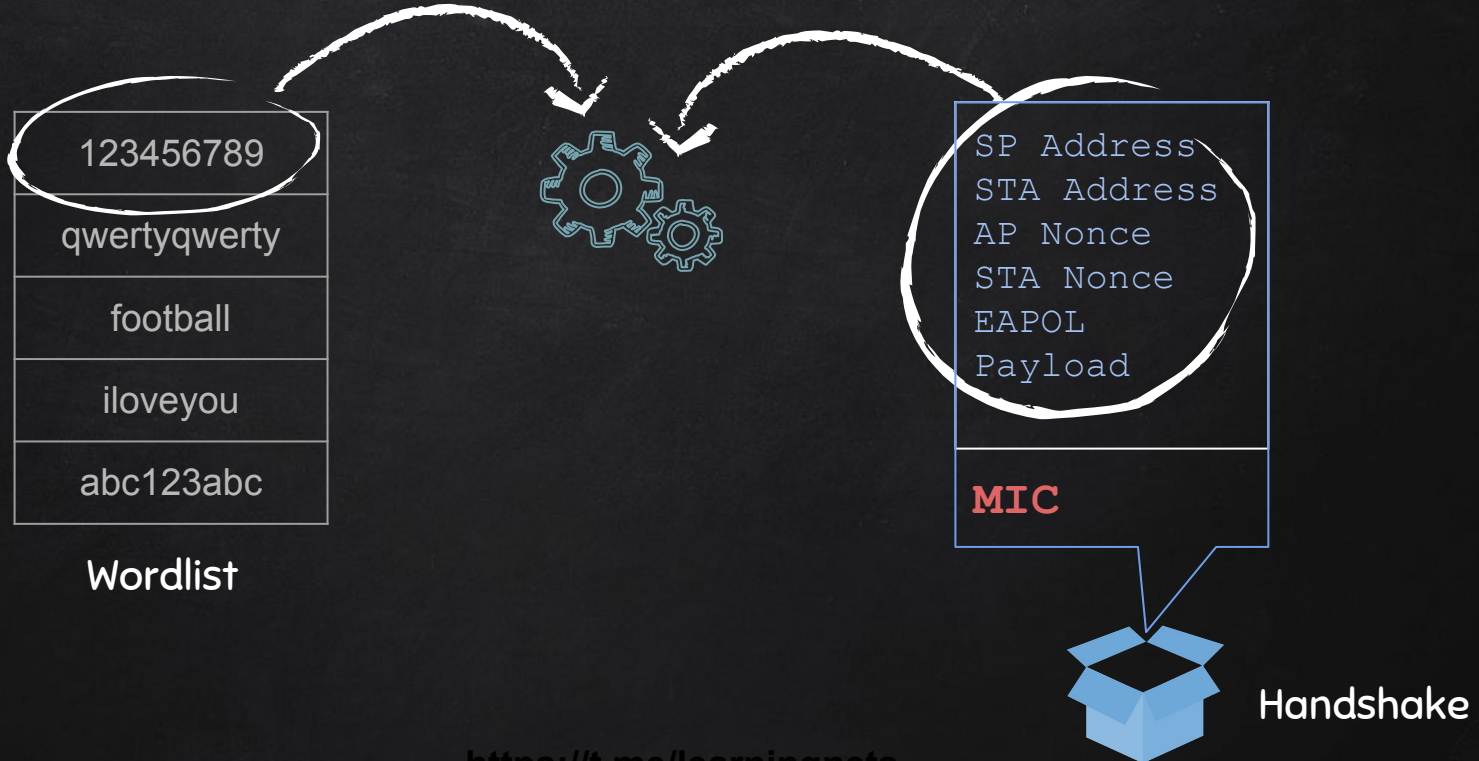


Handshake

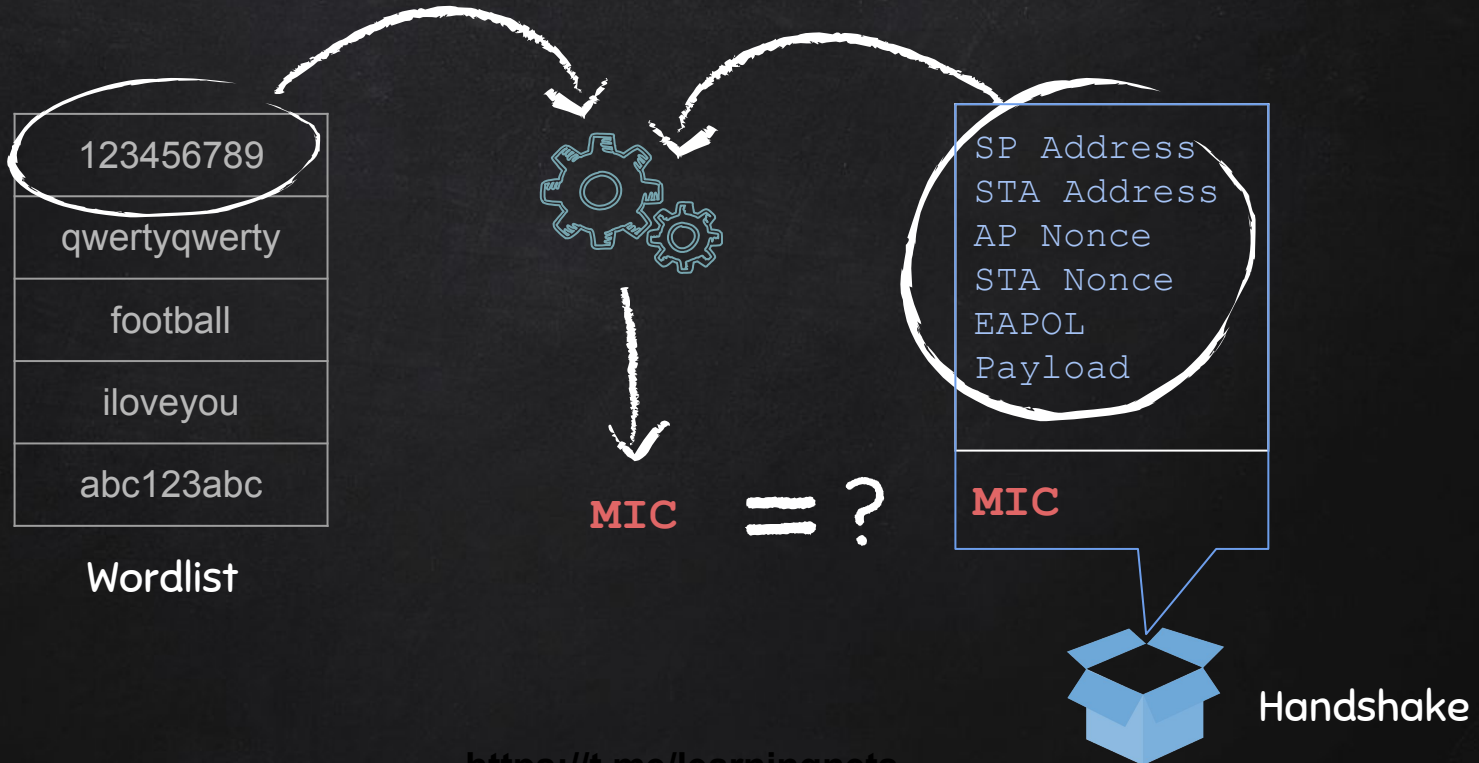
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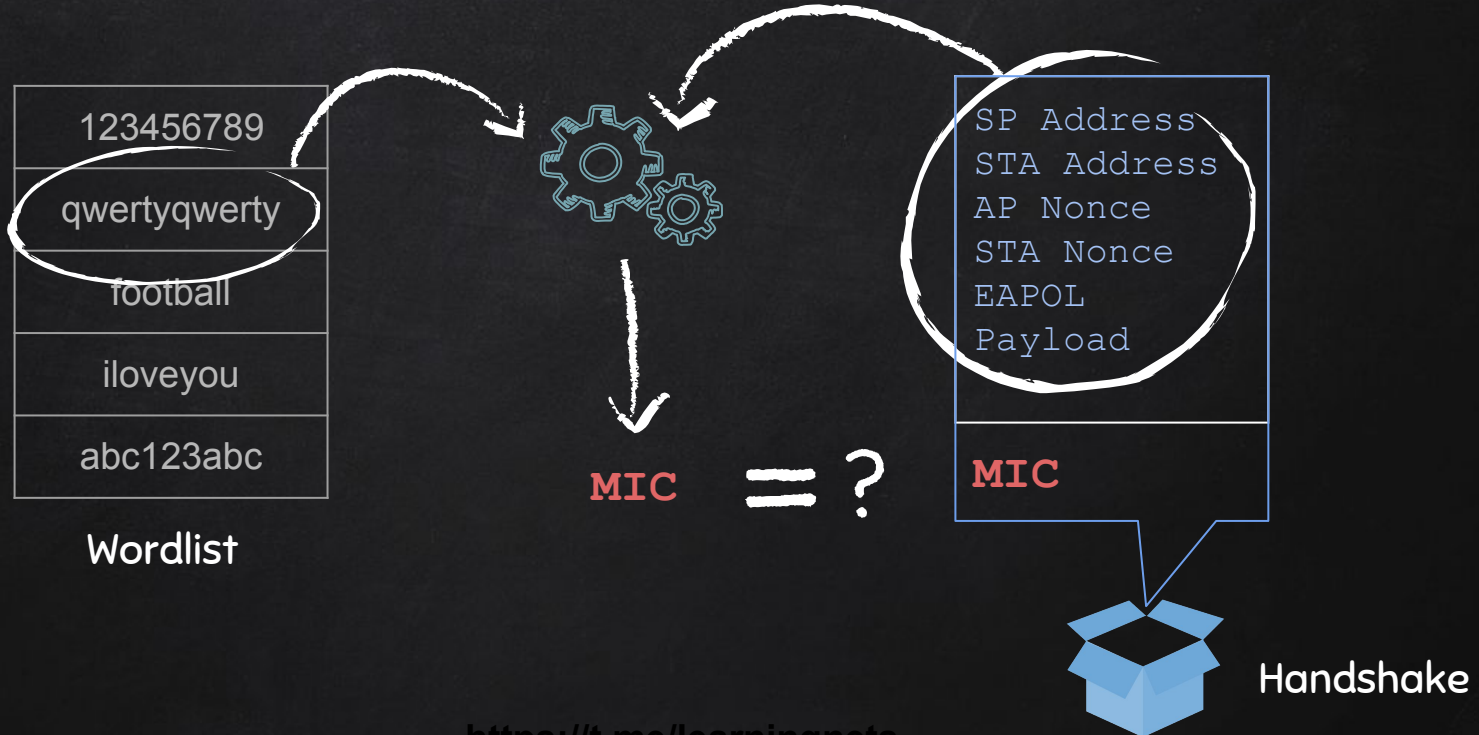
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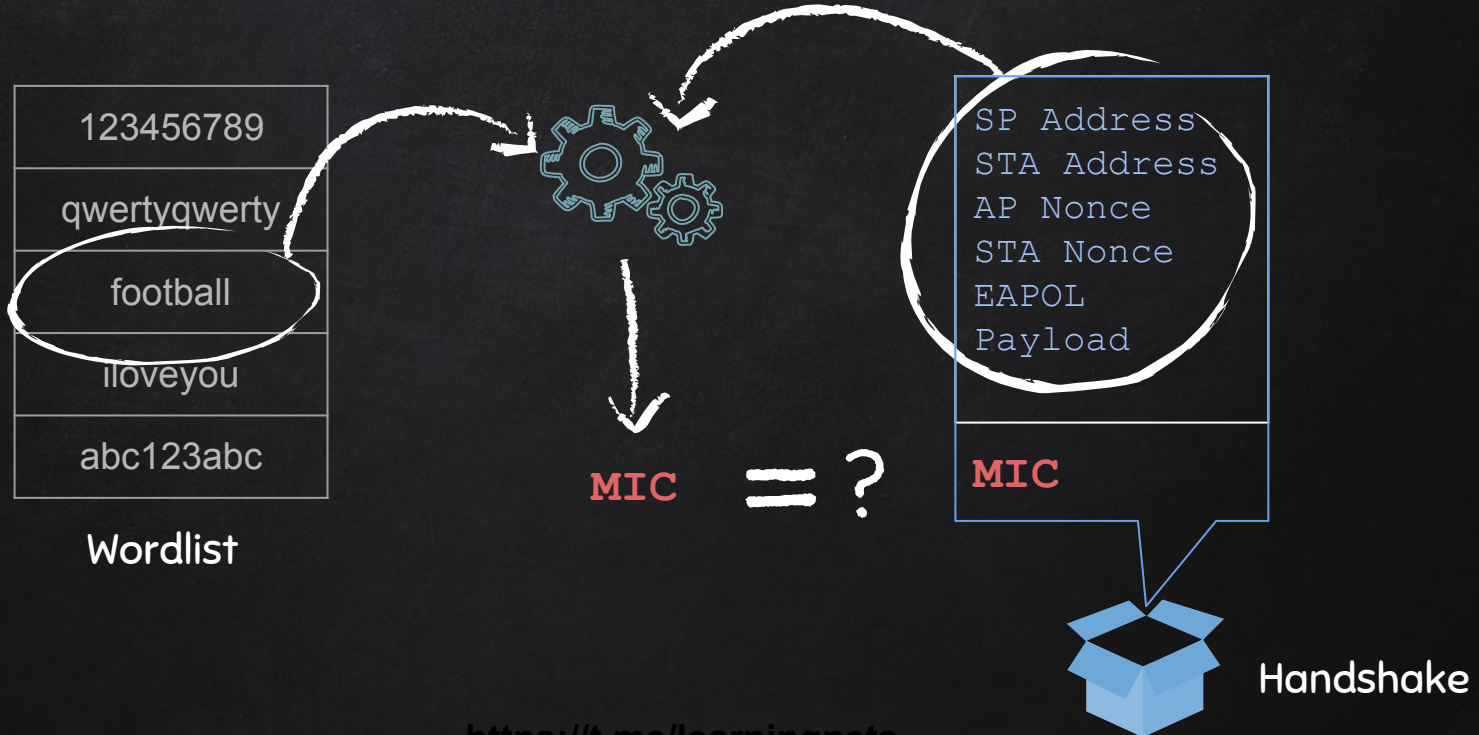
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